



AUGUST 6-7, 2025

MANDALAY BAY / LAS VEGAS

Uncovering 'NASTy' 5G Baseband Vulnerabilities through Dependency-Aware Fuzzing

Ali Ranjbar & Tianchang Yang

Kai Tu, Saaman Khalilollahi, Kanika Gupta, Syed Rafiul Hussain

Introduction



Ali Ranjbar

- Research Assistant, The Pennsylvania State University
- Embedded systems, cellular security, reverse engineering, and fuzzing.
- `aranjbar.me`

Introduction



Tianchang Yang

- Research Assistant, The Pennsylvania State University
- Mobile network security, resiliency, and robustness: 5G, Open RAN, baseband (fuzzing, program analysis, ML)
- `tianchang-yang.github.io`

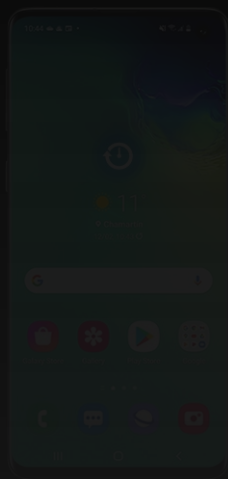


Cellular Network 101



Smartphone (UE)

Cellular Network 101

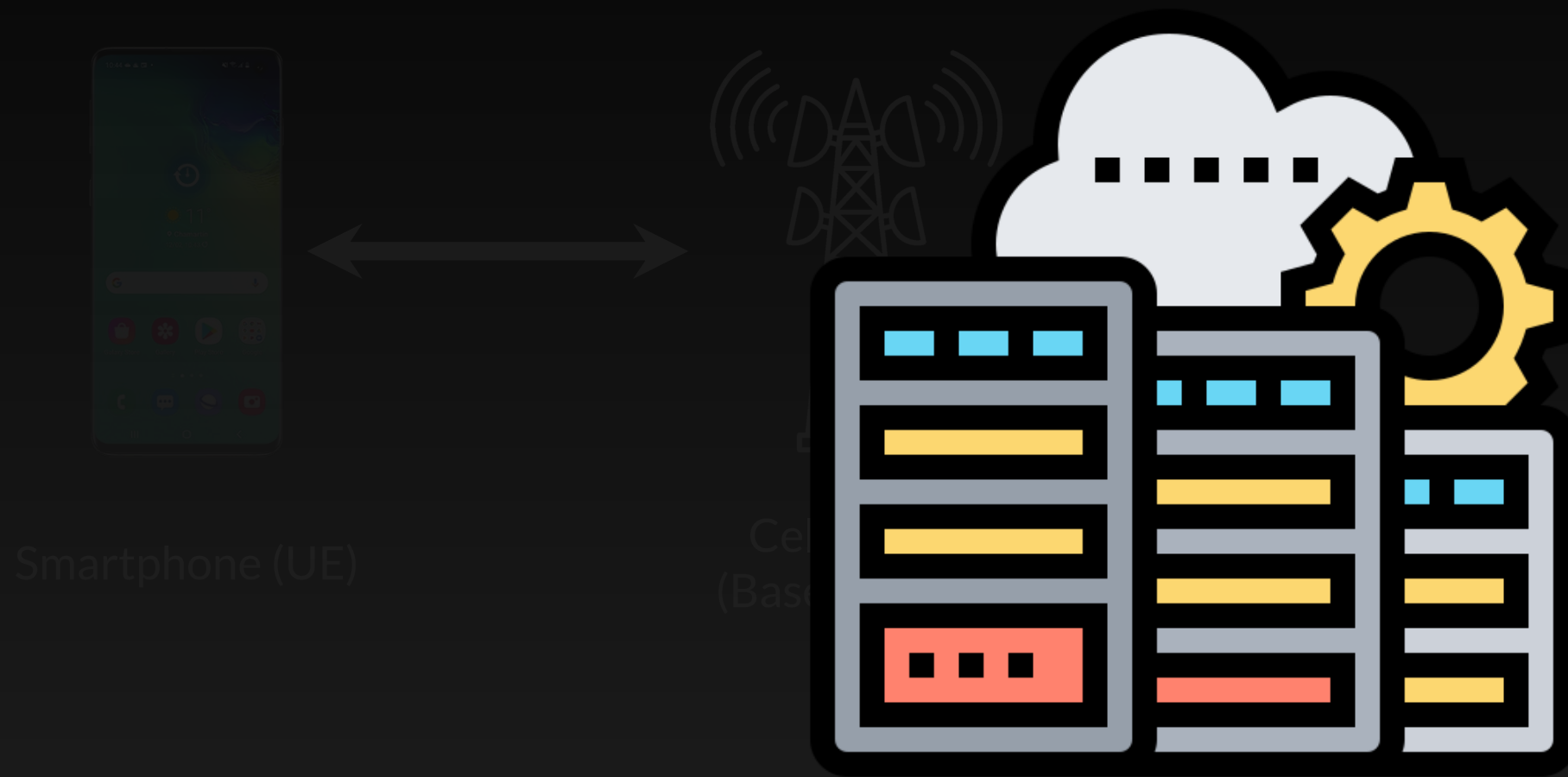


Smartphone (UE)



Cell tower
(Base station)

Cellular Network 101



Cellular Network 101



Smartphone (UE)

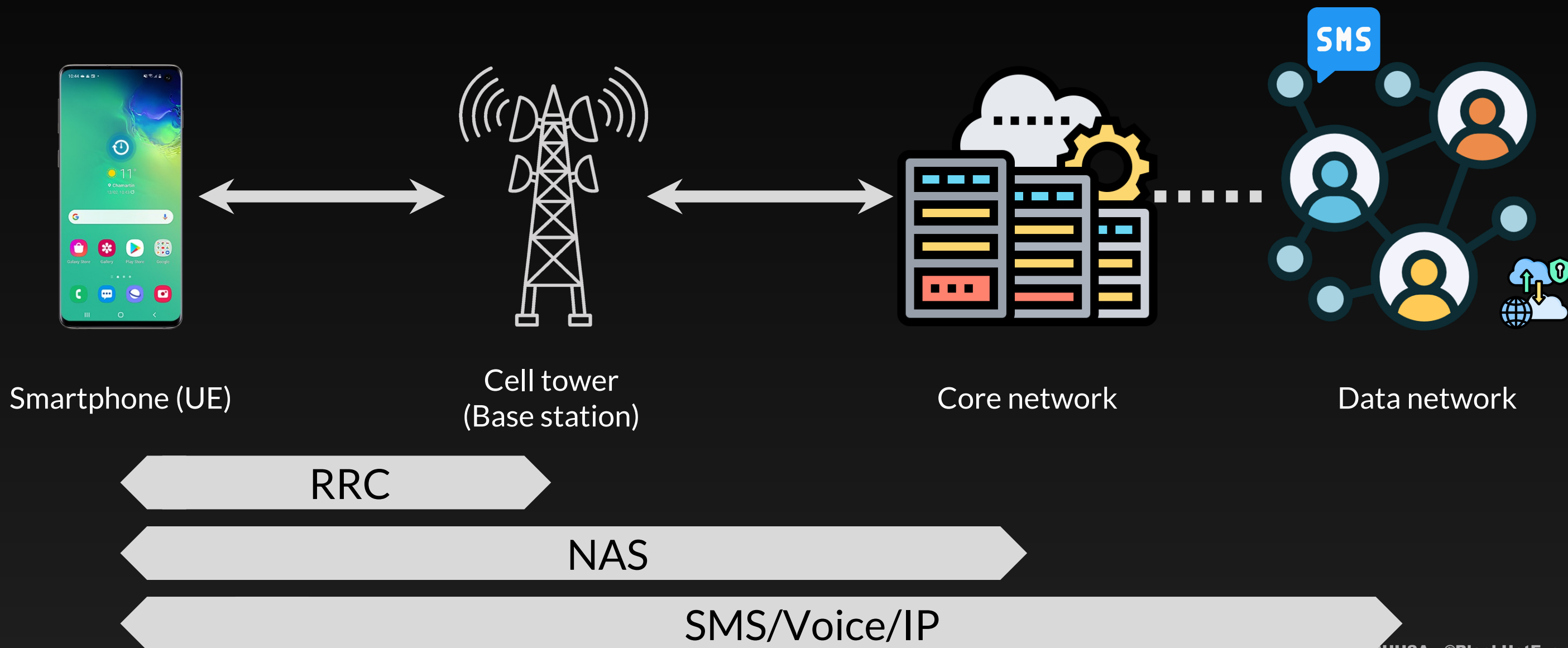


Cell tower
(Base station)



Core network

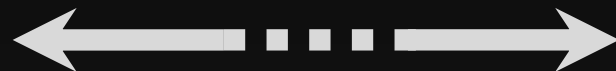
Cellular Network 101



Non-Access Spectrum (NAS)



Smartphone (UE)

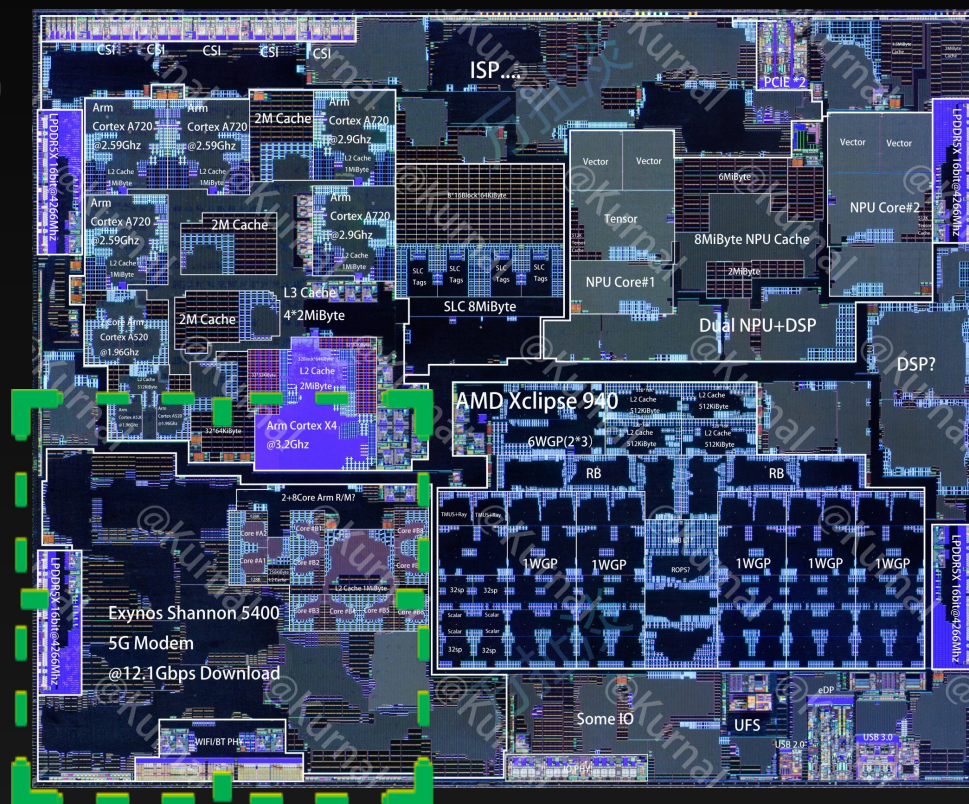
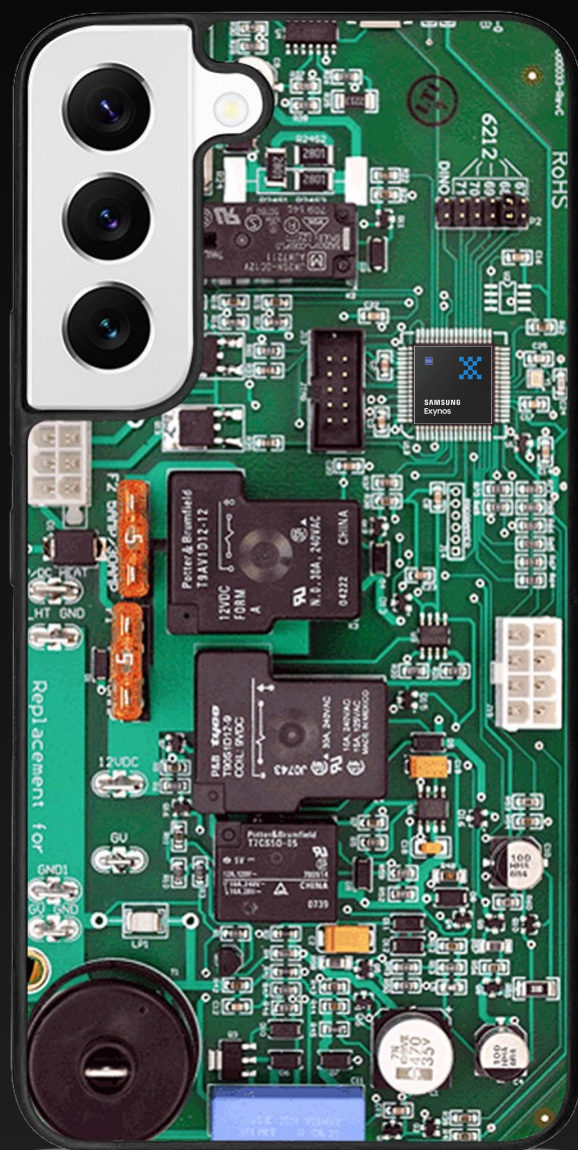


Core network

- NAS is mostly post-authentication
- NAS messages are encrypted and integrity protected – undertested
- Still results in issues not requiring operator keys to exploit



Baseband Overview



Baseband

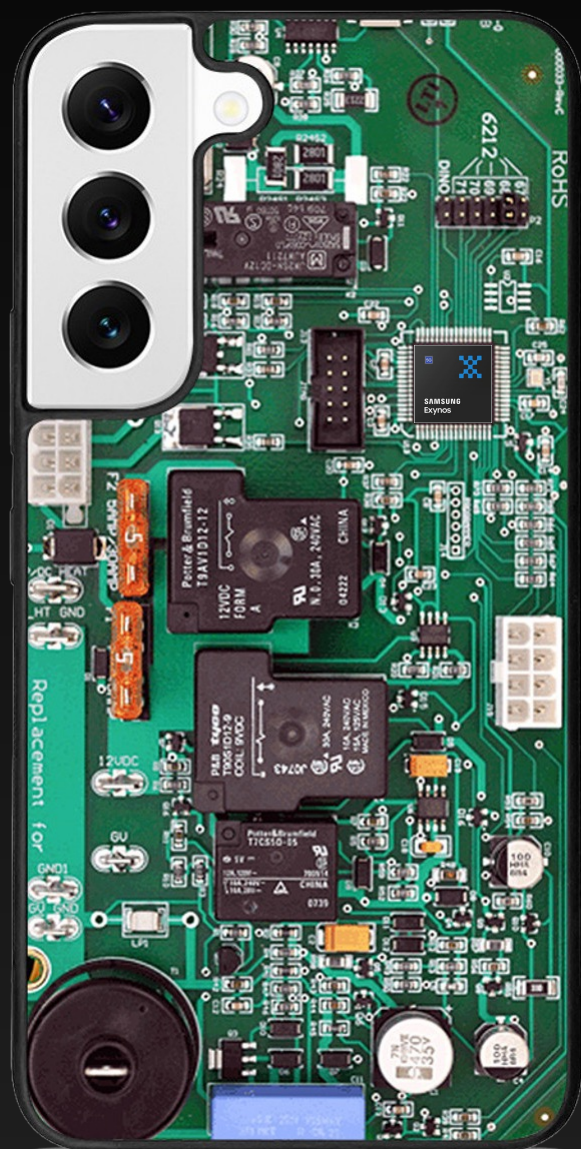


- Memory unsafe language
- Lack exploit protection

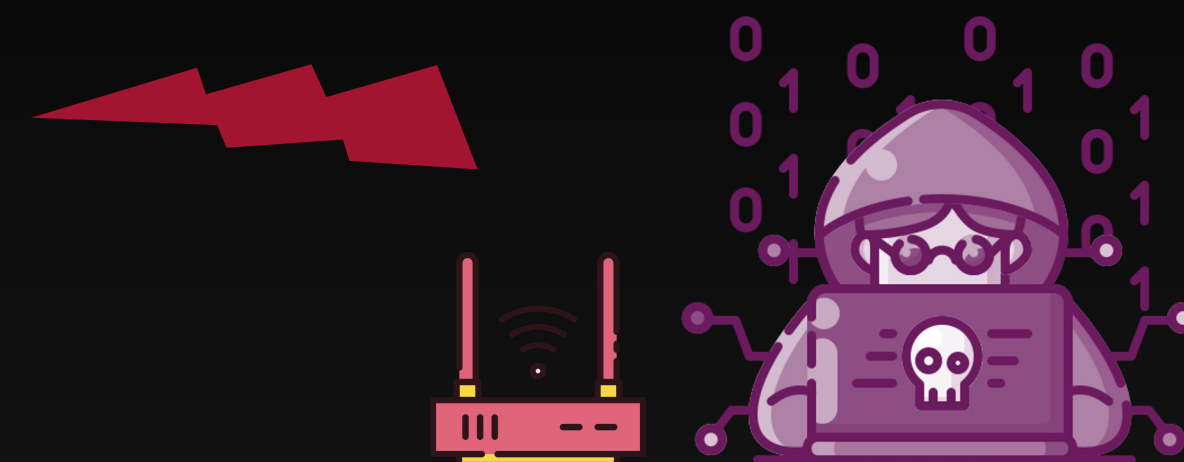
A A A A A A A A A A

Buffer overflow

Baseband Overview



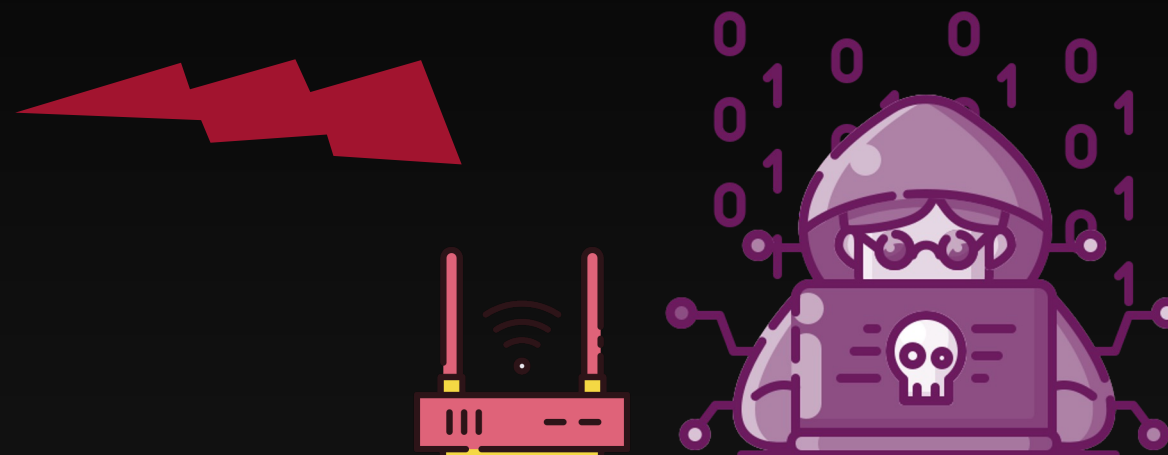
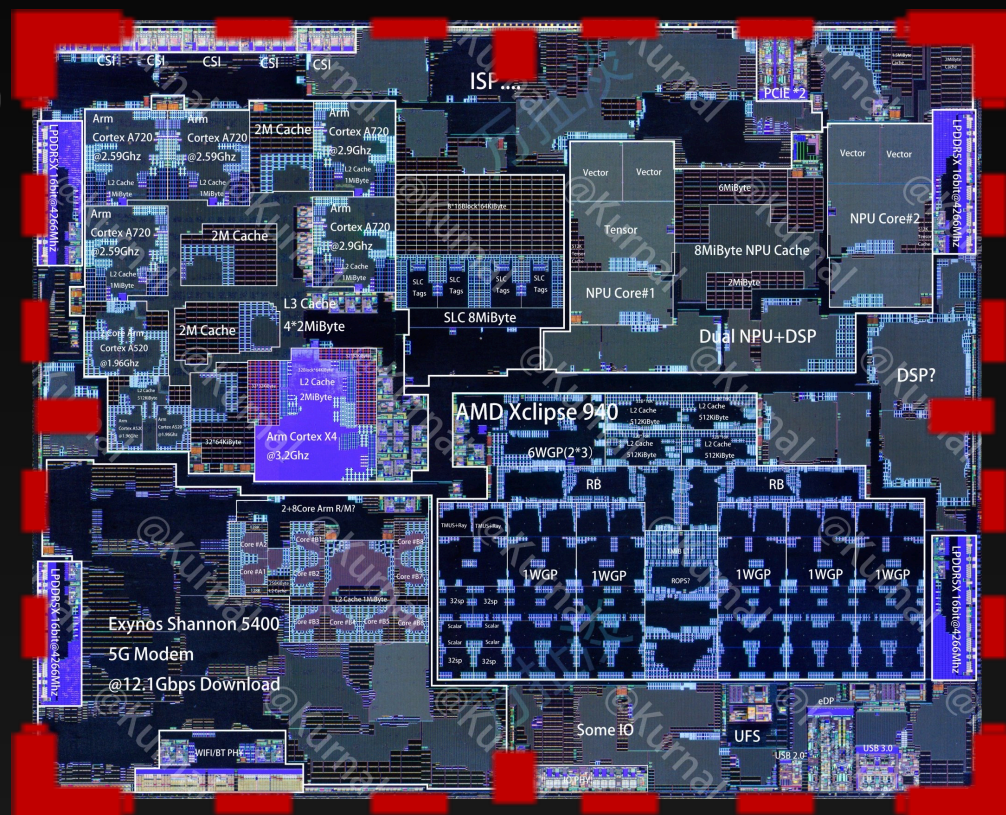
Baseband



- Memory unsafe language
- Lack exploit protection

A A A A A A A A A A

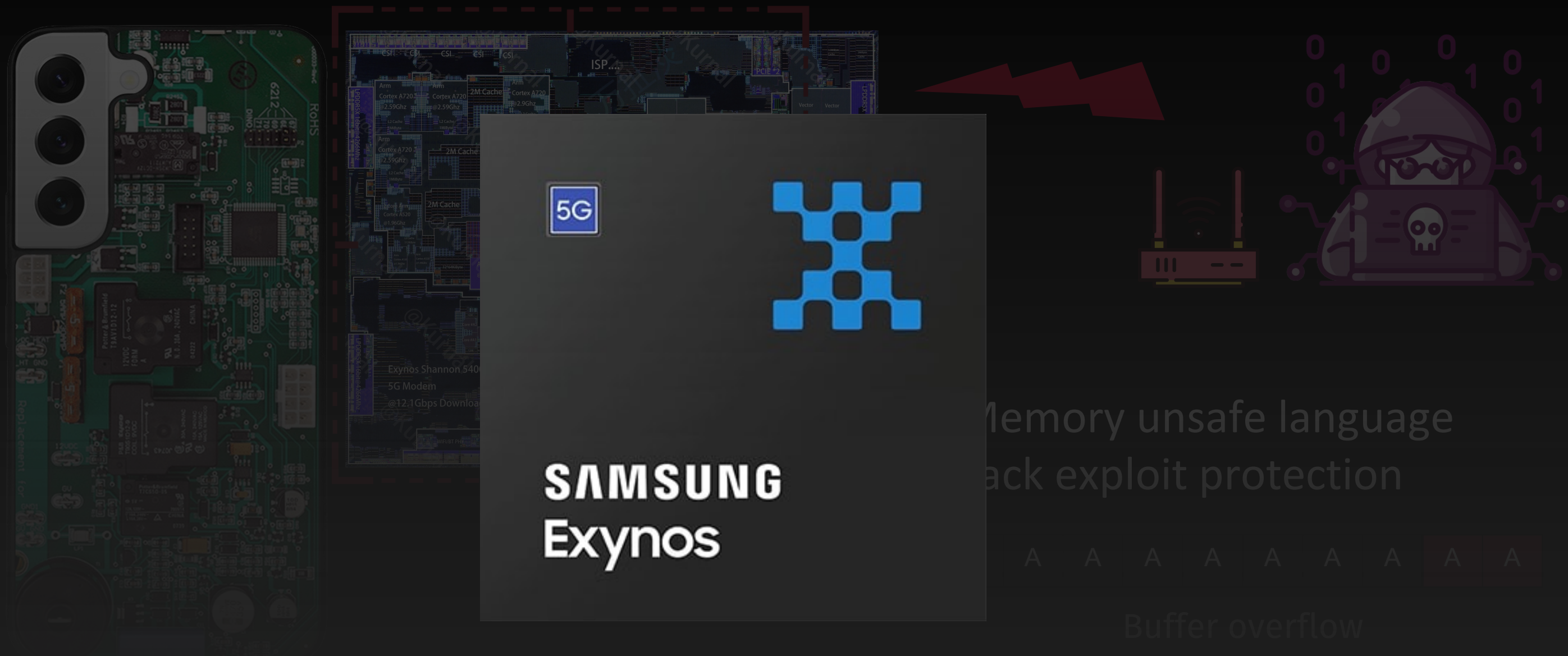
Buffer overflow



- Memory unsafe language
- Lack exploit protection

Buffer overflow

Baseband Overview



Baseband exploits in-the-wild

Project Zero

News and updates from the Project Zero team at Google

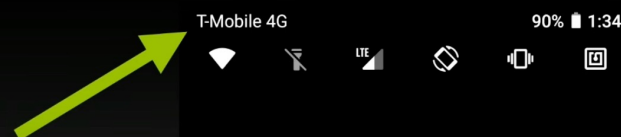
Showing posts sorted by relevance for query baseband. [Sort by date](#) [Show all posts](#)

Thursday, March 16, 2023

[Multiple Internet to Baseband Remote Code Execution Vulnerabilities in Exynos Modems](#)

Posted by Tim Willis, Project Zero

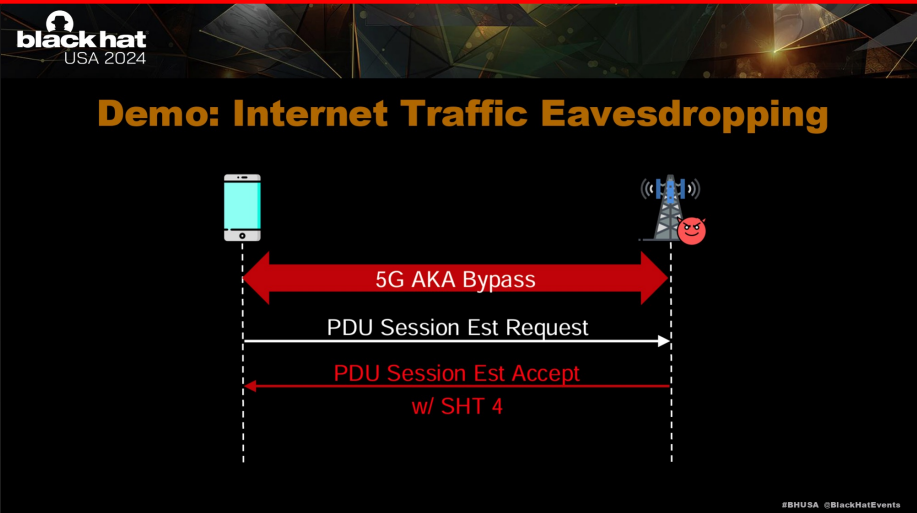
Or... How Network Names became an RCE vector



Over The Air Baseband Exploit: Gaining Remote Code Execution on 5G Smartphones



Marco Grassi (@marcograssi)
Xingyu Chen (@0xKira233)



ASN.1 and Done

A tale of exploiting ASN.1 parsers in the baseband.

@amatcama



black hat
USA 2024
AUGUST 7-8, 2024
BRIEFINGS

Overcoming State: Finding Baseband Vulnerabilities by Fuzzing Layer-2

Speakers: Dyon Goos & Marius Muench

From exploits to frameworks: Baseband research

- 2020: BaseSAFE: Baseband SAnitized Fuzzing through Emulation.



Code Blame 678 lines (603 loc) · 26.2 KB

```
592 hook!(0x3b4fc4, msg_rcv, "msg_receive_extq");
593 hook!(0x3b5010, pass_func, "msg_receive_intq");
594 hook!(0x00119b68, dhl_trace);
595 hook!(0x00119768, pass_func, "dhl_peer_trace");
596 hook!(0x001fe2f0, errc_evth_dump_reserve_queue);
597 hook!(0x001f3d8c, pass_func, "errc_evth_com_timer_expiry_hdlr");
598 hook!(0x003b28a0, pass_func, "stack_get_active_module_id");
599 hook!(0x003b5478, kal_get_buffer);
600 hook!(0x003b5560, kal_release_buffer);
601 hook!(0x003fa4d4, memcpy);
602 hook!(0x003fb818, memcpy);
603 hook!(0x003fad94, memset);
604 hook!(0x003b7c18, get_int_ctrl_buffer);
605 hook!(0x003b7c92, free_ctrl_buffer_ext);
606 hook!(0x003b4c08, free_int_buff, "free_int_peer_buff");
607 hook!(0x003b4c50, free_int_buff, "free_int_local_para");
608 hook!(0x003b4e5c, msg_send);
609 hook!(0x00219798, errc_spv_get_rrc_state);
610 hook!(0x002185fc, errc_spv_is_errc_gemini_suspended);
611 hook!(0x003fb508, kal_assert_fail_ext);
612 hook!(0x003fb570, kal_assert_fail_ext);
613 hook!(0x003b3fc0, kal_fatal_error_handler_int);
614 hook!(0x003b4e56, destroy_int_ilm);
615 hook!(0x004d17e0, free_ctrl_buffer_ext, "qbm_free_one");
616 hook!(
617     0x001f4368,
618     pass_func,
619     "errc_com_calculate_procedure_delay_start"
620 );
621 hook!(0x001f3994, pass_func, "errc_com_stop_timer");
622 hook!(0x001f3860, pass_func, "errc_com_start_timer");
623 hook!(0x001f4d90, pass_func, "errc_conn_any_get_sec_sts");
624 hook!(0x0021ee74, pass_func, "errc_sys_evth_trace_peer");
625 hook!(0x0022c0b0, pass_func, "errc_cel_evth_trace_peer");
626 hook!(0x003fae40, pass_func);
627 hook!(0x006c4d20, memset, "asnMemSet");
628 hook!(0x001ff0bc, skip_internal_queue_loop);
```



Frameworks: Baseband research

Sanitized Fuzzing through Emulation.



BaseSAFE / examples / errc / src / main.rs

Code

Blame

678 lines (603 loc) · 26.2 KB

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610

hook!(0x002185fc, errc_spv_is_errc_gemini_suspended);

611

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612

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613

hook!(0x003b3fc0, kal_fatal_error_handler_int);

614

hook!(0x003b4e56, destroy_int_ilm);

615

hook!(0x004d17e0, free_ctrl_buffer_ext, "qbm_free_one");

616

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617

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618

pass_func,

619

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620

);

621

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622

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623

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624

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625

hook!(0x0022c0b0, pass_func, "errc_cel_evth_trace_peer");

626

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627

hook!(0x006c4d20, memset, "asnMemSet");

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From exploits to frameworks: Baseband research

- 2020: BaseSAFE: Baseband SAnitized Fuzzing through Emulation.
- 2022: FirmWire: Transparent Dynamic Analysis for Cellular Baseband Firmware.
 - Supports Samsung Galaxy S7 – S10 (4G only!)
 - Requires manual harnessing to overcome complex baseband state.



Input rejected immediately!

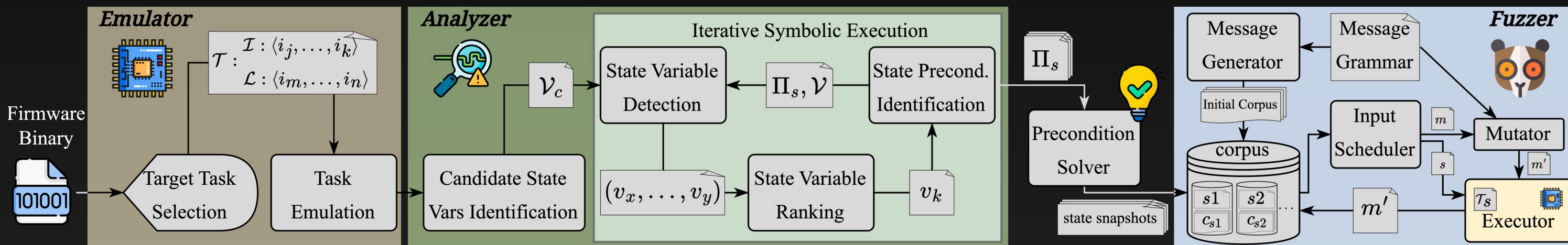
From exploits to frameworks: Baseband research

```
[31.64601][NASOT] 0x41d2ba8f 0b110: [cn_Nrmm.cpp] - [N :MM,0] |=====|
[31.64631][NASOT] 0x40dc7aa3 0b110: [cn_NrmmExtHdlrRRC.cpp] - [N :MM,0] MM_RRC_DATA_IND_Handler
[31.64647][NASOT] 0x41339355 0b110: [cn_MmLogUtility.cpp] - [D :MM,0] SET_CTX [ USER_ACTIVITY ] : [0x0] -> [0x1]
[31.64662][NASOT] 0x40dc7af5 0b110: [cn_NrmmExtHdlrRRC.cpp] - [N :MM,0] MM_RRC_DATA_IND_Handler: dataLength: 611(Dump Max. 600)
[31.64700][NASOT] 0x40dc7d09 0b100: [cn_NrmmExtHdlrRRC.cpp] - [A :MM,0] %!EM [Error] Skip DATA_IND process not on CONNECTED state
[31.64712][NASOT] 0x40dc7d63 0b10: [cn_NrmmExtHdlrRRC.cpp] - [MMIO,CP] %!EM [Error] Skip DATA_IND process not on CONNECTED state
[31.64749][NASOT] 0x41d2c2cf 0b110: [cn_Nrmm.cpp] - [N :MM,0] Nrmm::NrmmPostProcessMsg()
[31.64783][NASOT] 0x41d2c539 0b110: [cn_Nrmm.cpp] - [N :MM,0] %!EM Skip post procedure : NR RAT SUSPENDED or STATE_NULL
[31.64792][NASOT] 0x4136a433 0b110: [cn_NrmmPostActionContext.hpp] - [N :MM,0] Initialize POST ACTION CONTEXTs
[31.64815][NASOT] 0x41d028e5 0b110: [cn_NrmmTimerCtrl.cpp] - [D :MM,0] |- NRMM RUNNING TIMERS -|
[31.64826][NASOT] 0x41d0290b 0b110: [cn_NrmmTimerCtrl.cpp] - [D :MM,0] |=====|
[31.64857][NASOT] 0x41bd42a5 0b110: [cn_NrmmEventScheduler.cpp] - [D :MM,0] |- NRMM PENDING QUEUE -|
[31.64867][NASOT] 0x41bd42c9 0b110: [cn_NrmmEventScheduler.cpp] - [D :MM,0] |=====|
```

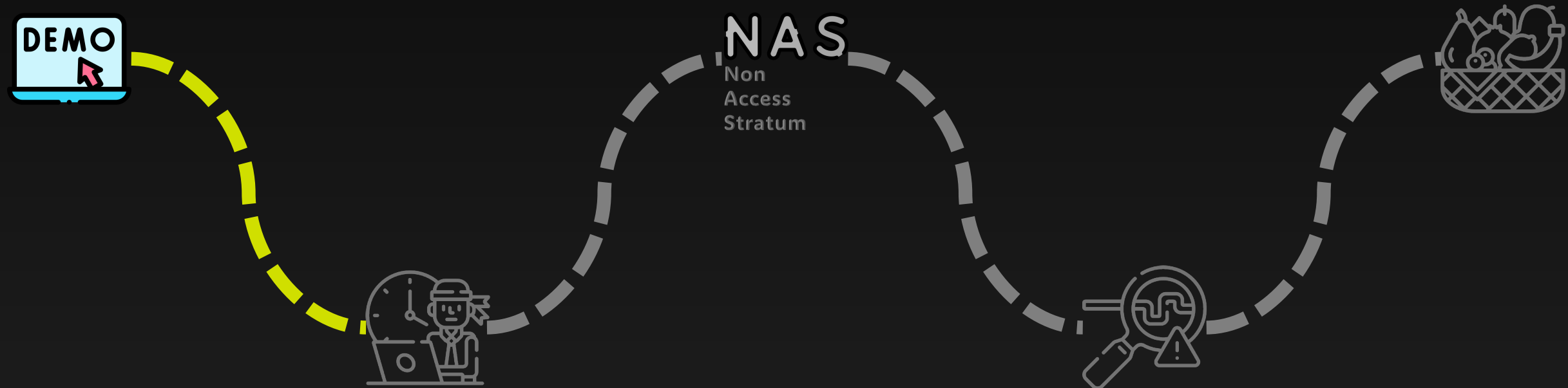
- Requires manual harnessing to overcome complex baseband state.

Introducing Loris

- The first framework to emulate Samsung's 5G Shannon Basebands.
- Allows symbolic analysis of basebands using angr.
- Enables automated, state-aware fuzzing of modern 4G and 5G basebands.



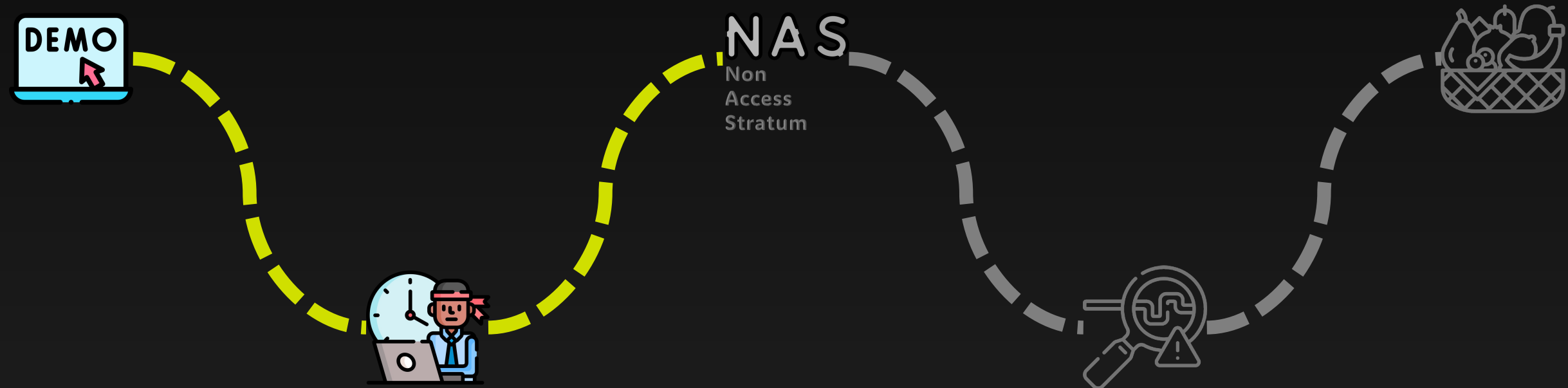
Quick Demo



root@5fbf79c8d258: /firmwire
root@5fbf79c8d258:/firmwire# ./firmwire.py --shannon-loader-external_peripherals 1 --raw-asm-logging ./modem_files/CP_G991BXXSCGXF5_CP26834843_MQB82095378_REV01_user_low_ship_MULTI_CERT.tar.md5

<https://drive.google.com/file/d/1oGHDfGwSLMAEBtcRmbA9bRzWGDfFbK8j/view?usp=sharing>

How did we get here?



In search of 5G NAS task: Task Metadata

- Samsung ShannonOS runs over 100 tasks:
 - Samsung Galaxy S21 contains 120+ tasks.
 - Google Pixel 6 contains 140+ tasks.
- The metadata can be found from function that creates 'mainTask'.
- A global array stores the TaskStructs for all tasks.

```
0x00: TaskStruct
...
0x10: Stackbase
...
0x24: Name Pointer
...
0x2c: Stacksize
0x30: Main Function
0x34: Pre-main Function
...
0x140: Subtask
...
0x240: End of structure
```

MSD_OT	CDMOT	PBM	LteRrm	SNDCP	IMS_CC
L1HOT	L2HPDCPRXDELIV_OT	DS_PBM	LTE_L1LC	REG_SAP	LBS
L2LTXOT	L2LMACTXPROXY_OT	ATI	LteRrc	AS_SAP	SHM
L1OT	L2LMACTXENC_OT	MTI	LteRrc_DS	SMS_SAP	UL2CC
L2LRXOT	AsyncJob	SMS	LTEL2LRx	CC_SS_SAP	UL2DL
L2HTXOT	CLM	CC	LTEL2LTx	SIM_SAP	UL2UL
L2HRXOT	Acpm	MM	LTEL2HTx	DBG_SAP	UDATA
L3OT	Default	SM	LTEL2HRx	DS_REG_SAP	UBMCTask
NASOT	DM	SS	LTEL2MON	DS_AS_SAP	ephyFramework
QMOT	DM_TX	L1C	LTE_TLP	DS_SMS_SAP	syncTask
PSSOT	BDA	PPP	LTE_MTM	DS_CC_SS_SAP	recMailTask
PPPCOT	CIQD	GDA	NR_MTM	DS_SIM_SAP	sendMailTask
PPPTOT	CIQD_FE	CDH	LTE_DM	DS_DBG_SAP	BTL
PPPROT	Background	VSUP	EDFS	MMC	SecuCh
L2HPDCPTX_OT	TpTest	VCG	URRC	MMC_IF	Background1
L2LMACTX_OT	TaskReg	VCE	HSPA_CALIBRATION	SR_IF	Background2
L2HRLCRX_OT	DBGUNS	SAEL3	LLC	LTE_MMC_GL1	Background3
L2HRLCRETX_OT	DBGCMD	DS_SAEL3	GRR	USAT	UDC
L2LMACRX_OT	DBGCMD2	PDNMGR	RLC	DS_USAT	SHUB_MSG
L2HPDCPRX_OT	InitPacketHandler	SIM	GMAC	LTE_TCPIP	SSH
L2HRLCTX_OT	PacketHandler	DS_SIM	GLAPD	LTE_SISO_ASYNC	CPCOP

MSD_OT	CDMOT	PBM	LteRrm	SNDCP	IMS_CC
L1HOT	L2HPDCPRXDELIV_OT	DS_PBM	LTE_L1LC	REG_SAP	LBS
L2LTXOT	L2LMACTXPROXY_OT	ATI	LteRrc	AS_SAP	SHM
L1OT	L2LMACTXENC_OT	MTI	LteRrc_DS	SMS_SAP	UL2CC
L2LRXOT	AsyncJob	SMS	LTEL2LRx	CC_SS_SAP	UL2DL
L2HTXOT	CLM	CC	LTEL2LTx	SIM_SAP	UL2UL
L2HRXOT	Acpm	MM	LTEL2HTx	DBG_SAP	UDATA
L3OT	Default	SM	LTEL2HRx	DS_REG_SAP	UBMCTask
NASOT	DM	SS	LTEL2MON	DS_AS_SAP	ephyFramework
QMOT	DM_TX	L1C	LTE_TLP	DS_SMS_SAP	syncTask
PSSOT	BDA	PPP	LTE_MTM	DS_CC_SS_SAP	recMailTask
PPPCOT	CIQD	GDA	NR_MTM	DS_SIM_SAP	sendMailTask
PPPTOT	CIQD_FE	CDH	LTE_DM	DS_DBG_SAP	BTL
PPPROT	Background	VSUP	EDFS	MMC	SecuCh
L2HPDCPTX_OT	TpTest	VCG	URRC	MMC_IF	Background1
L2LMACTX_OT	TaskReg	VCE	HSPA_CALIBRATION	SR_IF	Background2
L2HRLCRX_OT	DBGUNS	SAEL3	LLC	LTE_MMC_GL1	Background3
L2HRLCRETX_OT	DBGCMD	DS_SAEL3	GRR	USAT	UDC
L2LMACRX_OT	DBGCMD2	PDNMGR	RLC	DS_USAT	SHUB_MSG
L2HPDCPRX_OT	InitPacketHandler	SIM	GMAC	LTE_TCPIP	SSH
L2HRLCTX_OT	PacketHandler	DS_SIM	GLAPD	LTE_SISO_ASYNC	CPCOP

MSD_OT	CDMOT	PBM	LteRrm	SNDCP	IMS_CC
L1HOT	L2HPDCPRXDELIV_OT	DS_PBM	LTE_L1LC	REG_SAP	LBS
L2LTXOT	L2LMACTXPROXY_OT	ATI	LteRrc	AS_SAP	SHM
L1OT	L2LMACTXENC_OT	MTI	LteRrc_DS	SMS_SAP	UL2CC
L2LRXOT	AsyncJob	SMS	LTEL2LRx	CC_SS_SAP	UL2DL
L2HTXOT	CLM	CC	LTEL2LTx	SIM_SAP	UL2UL
L2HRXOT	Acpm	MM	LTEL2HTx	DBG_SAP	UDATA
L3OT	Default	SM	LTEL2HRx	DS_REG_SAP	UBMCTask
NASOT	DM	SS	LTEL2MON	DS_AS_SAP	ephyFramework
QMOT	DM_TX	L1C	LTE_TLP	DS_SMS_SAP	syncTask
PSSOT	BDA	PPP	LTE_MTM	DS_CC_SS_SAP	recMailTask
PPPCOT	CIQD	GDA	NR_MTM	DS_SIM_SAP	sendMailTask
PPPTOT	CIQD_FE	CDH	LTE_DM	DS_DBG_SAP	BTL
PPPROT	Background	VSUP	EDFS	MMC	SecuCh
L2HPDCPTX_OT	TpTest	VCG	URRC	MMC_IF	Background1
L2LMACTX_OT	TaskReg	VCE	HSPA_CALIBRATION	SR_IF	Background2
L2HRLCRX_OT	DBGUNS	SAEL3	LLC	LTE_MMC_GL1	Background3
L2HRLCRETX_OT	DBGCMD	DS_SAE3	GRR	USAT	UDC
L2LMACRX_OT	DBGCMD2	PDNMGR	RLC	DS_USAT	SHUB_MSG
L2HPDCPRX_OT	InitPacketHandler	SIM	GMAC	LTE_TCPIP	SSH
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L1HOT	L2HPDCPRXDELIV_OT	DS_PBM	LTE_L1LC	REG_SAP	LBS
L2LTXOT	L2LMACTXPROXY_OT	ATI	LteRrc	AS_SAP	SHM
L1OT	L2LMACTXENC_OT	MTI	LteRrc_DS	SMS_SAP	UL2CC
L2LRXOT	AsyncJob	SMS	LTEL2LRx	CC_SS_SAP	UL2DL
L2HTXOT	CLM	CC	LTEL2LTx	SIM_SAP	UL2UL
L2HRXOT	Acpm	MM	LTEL2HTx	DBG_SAP	UDATA
L3OT	Default	SM	LTEL2HRx	DS_REG_SAP	UBMCTask
NASOT	DM	SS	LTEL2MON	DS_AS_SAP	ephyFramework
QMOT	DM_TX	L1C	LTE_TLP	DS_SMS_SAP	syncTask
PSSOT	BDA	PPP	LTE_MTM	DS_CC_SS_SAP	recMailTask
PPPCOT	CIQD	GDA	NR_MTM	DS_SIM_SAP	sendMailTask
PPPTOT	CIQD_FE	CDH	LTE_DM	DS_DBG_SAP	BTL
PPPROT	Background	VSUP	EDFS	MMC	SecuCh
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L2LMACTX_OT	TaskReg	VCE	HSPA_CALIBRATION	SR_IF	Background2
L2HRLCRX_OT	DBGUNS	SAEL3	LLC	LTE_MMC_GL1	Background3
L2HRLCRETX_OT	DBGCMD	DS_SAE3	GRR	USAT	UDC
L2LMACRX_OT	DBGCMD2	PDNMGR	RLC	DS_USAT	SHUB_MSG
L2HPDCPRX_OT	InitPacketHandler	SIM	GMAC	LTE_TCPIP	SSH
L2HRLCTX_OT	PacketHandler	DS_SIM	GLAPD	LTE_SISO_ASYNC	CPCOP

NASOT


Building an emulator: From Cortex-R to Cortex-A

Memory layout

- Cortex-A lacks an MPU; requires extracting MMU tables for memory mappings.

Set TTBR0 co-processor register

```
ldr    r0, =page_table_address  
mcr    p15, 0x0, r0, cr2, cr0, 0x0
```

A hand-drawn red arrow originates from the code block and points upwards towards the text "Set TTBR0 co-processor register".

Building an emulator: From Cortex-R to Cortex-A

Memory layout

- Cortex-A lacks an MPU; requires extracting MMU tables for memory mappings.

```
r0 = virtual address  
r1 = physical address | perm | attr  
str r1, [page_table_address, r0, lsr #18]
```



Upper bits of virtual address
as offset

Building an emulator: From Cortex-R to Cortex-A

Memory layout

- Cortex-A lacks an MPU; requires extracting MMU tables for memory mappings.

```
r0 = virtual address  
r1 = physical address | perm | attr  
str r1, [page_table_address, r0, lsr #18]
```

```
ldr r0, =page_table_address  
mcr p15, 0x0, r0, cr2, cr0, 0x0
```

Boot Stage Translation

00000000	-	00100000	rwX
40000000	-	58800000	rwX
80000000	-	86000000	rw-
87000000	-	87100000	rw-
87200000	-	87300000	rw-
88100000	-	88200000	rw-
8f000000	-	9f000000	rw-

Building an emulator: From Cortex-R to Cortex-A

Memory layout

- Cortex-A lacks an MPU; requires extracting MMU tables for memory mappings.

```
r0 = virtual address  
r1 = physical address | perm | attr  
str r1, [page_table_address, r0, lsr #18]
```

```
ldr r0, =page_table_address  
mcr p15, 0x0, r0, cr2, cr0, 0x0
```

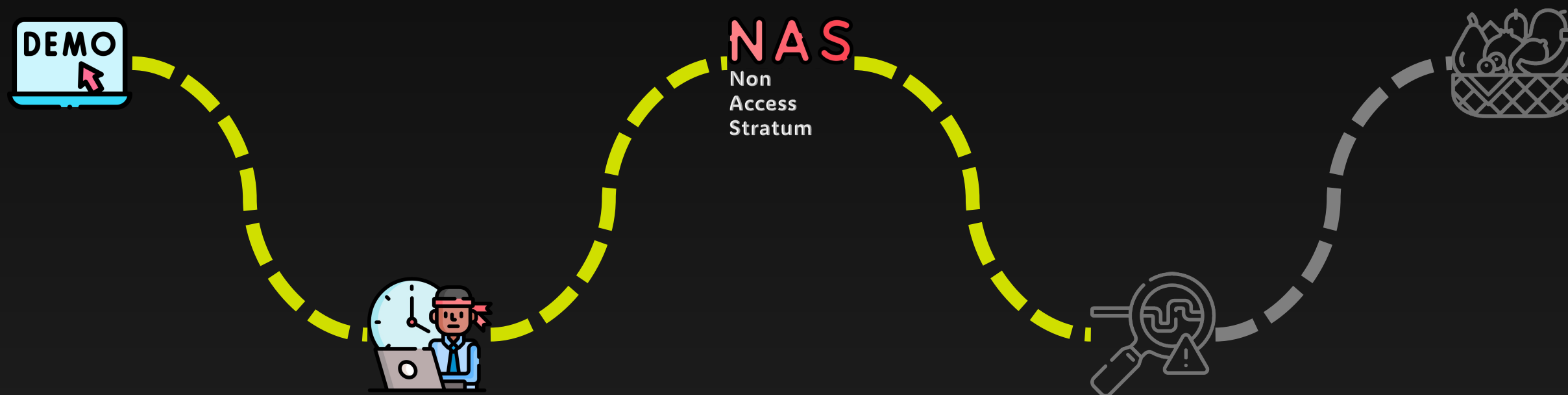
```
00000000 - 00100000 r-x  
40000000 - 40100000 rw-  
40100000 - 42b00000 r-x  
42b00000 - 49d00000 rw-  
49d00000 - 4a700000 r--  
4a700000 - 4d800000 rw-  
50000000 - 57e00000 rw-  
80000000 - 86000000 rw-  
87000000 - 87100000 rw-  
87200000 - 87300000 rw-  
88000000 - 88300000 rw-  
8a000000 - 8b000000 rw-  
8f000000 - 9f000000 rw-  
c0000000 - e0000000 rw-  
e0000000 - e8000000 r--  
e8000000 - f0000000 rw-
```


Building an emulator: From Cortex-R to Cortex-A

Timers

- Shannon Timer: Well reverse engineered already
 - ShannonEE (G. Hernandez – hardwear.io 22)
- But new devices use 8 timers instead of 6
- And new interrupt handler is required: Cortex-A15MPCore
- Exynos Multi Core timer (MC timer) is utilized for first time.

Back at it: The 5G NAS Task



Starting at the main function

```
24 do {
25     FUN_4242eccc((int)local_38);
26     piVar3 = (int *)param_1[1];
27     if (cVar1 == '\v') {
28         iVar2 = (*(code **)(piVar3 + 0x14))(piVar3);
29         piVar3 = (int *)param_1[1];
30         if (iVar2 == 0) {
31             *(undefined1 *)(piVar3 + 8) = 0;
32 LAB_42bfc5be:
33             param_1[1] = 0;
34             goto LAB_42bfc5c0;
35         }
36         if ((char)piVar3[8] == '\x03') {
37             (*(code **)(param_1 + 0xc))(param_1);
38             goto LAB_42bfc5be;
39         }
40         *(undefined1 *)(piVar3 + 8) = 1;
41     }
42     else {
43         if (piVar3 != (int *)0x0) {
44             if ((char)piVar3[8] != '\x03') goto LAB_42bfc5d6;
45             (*(code **)(param_1 + 0xc))(param_1);
46             goto LAB_42bfc5be;
47         }
48 LAB_42bfc5c0:
49         if (param_1[5] == 0) {
50             FUN_42430370((int)local_38);
51             goto LAB_42bfc604;
52         }
53         param_1[1] = *(int *)param_1[9];
54         FUN_42470974((int)(param_1 + 3), 0);
55         piVar3 = (int *)param_1[1];
56         if (piVar3 == (int *)0x0) {
57             FUN_42430370((int)local_38);
58 LAB_42bfc604:
59             FUN_423f495c((int)local_38);
60             return 0xb;
61         }
62     }
63 LAB_42bfc5d6:
64     *(undefined1 *)(piVar3 + 8) = 1;
65     FUN_42430370((int)local_38);
66     *(undefined1 *)(param_1 + 2) = *(undefined1 *)(param_1[1] + 0x15);
67     cVar1 = (*(code **)(*(int *)param_1[1] + 0x10))();
68 } while( true );
```

- You see these a lot of times:
- It's easy. They're function calls at some addresses.

```
24 do {  
25     FUN_4242eecc((int)local_38);  
26     piVar3 = (int *)param_1[1];  
27     if (cVar1 == '\v') {  
28         iVar2 = (**(code **)(*piVar3 + 0x14))(piVar3);  
29         piVar3 = (int *)param_1[1];  
30         if (iVar2 == 0) {  
31             *(undefined1 *)(piVar3 + 8) = 0;  
32 LAB_42bfc5be:  
33         param_1[1] = 0;  
34         goto LAB_42bfc5c0;  
35     }  
36     if ((char)piVar3[8] == '\x03') {  
37         (**(code **)(*param_1 + 0xc))(param_1);  
38         goto LAB_42bfc5f1;  
39     }  
40     if (piVar3 == (int *)0) {  
41         goto LAB_42bfc5d6;  
42     }  
43     if (piVar3 != (int *)0x0) {  
44         if ((char)piVar3[8] != '\x03') goto LAB_42bfc5d6;  
45     }  
46     if (piVar3 == (int *)0) {  
47         goto LAB_42bfc5d6;  
48 LAB_42bfc5c0:  
49     if (param_1[5] == 0) {  
50         FUN_42430370((int)local_38);  
51         goto LAB_42bfc5c4;  
52     }  
53     if (piVar3 == (int *)0) {  
54         goto LAB_42bfc5d6;  
55     }  
56     piVar3 = (int *)param_1[1];  
57     if (piVar3 == (int *)0x0) {  
58         FUN_42430370((int)local_38);  
59         goto LAB_42bfc5d6;  
60     }  
61     }  
62 }  
63 LAB_42bfc5d6:  
64     *(undefined1 *)(piVar3 + 8) = 1;  
65     FUN_42430370((int)local_38);  
66     *(undefined1 *)(param_1 + 2) = *(undefined1 *)(param_1[1] + 0x15);  
67     cVar1 = (**(code **)(*param_1[1] + 0x10))();  
68 } while( true );
```

FUN_4242eecc((int)local_38);

FUN_42430370((int)local_38);

FUN_42470974((int)(param_1 + 3),0);

FUN_423f495c((int)local_38);

What About This?

```
(** (code **) (*param_1 + 0x10)) (param_1, *param_2, 0);
```

What About This?

```
(** (code **) (*param_1 + 0x10)) (param_1, *param_2, 0);
```

this

What About This?

```
(**(code **)(*param_1 + 0x10))(param_1,*param_2,0);
```

this→vtable

What About This?

```
(**(code **)(*param_1 + 0x10))(param_1,*param_2,0);
```

this→vtable[4]

We Can Improve It:

```
(** (code **) (*param_1 + 0x10)) (param_1, *param_2, 0);
```

```
(*(code *)this->vtable[4])(this, param_1->msg_id, 0);
```

And Even Something Better

```
(** (code **) (*param_1 + 0x10)) (param_1, *param_2, 0);
```

```
(*(code *) this->vtable[4]) (this, param_1->msg_id, 0);
```

```
(*(code *) this->vtable->FUN_42feddf2) (this, param_1->msg_id, 0);
```


Harnessing The NAS task

- Searching for message names revealed some

```
s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_407442c2  XREF[1]: 42d70860(*)
ds      "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (SEUCURITY COMMAND)"

s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074430d  XREF[1]: 42d7087c(*)
ds      "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (AUTHENTICATION REQUEST)"

s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074435d  XREF[1]: 42d70898(*)
ds      "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (REGISTRATION ACCEPT)"
```

Harnessing The NAS task

- Searching for message names revealed some

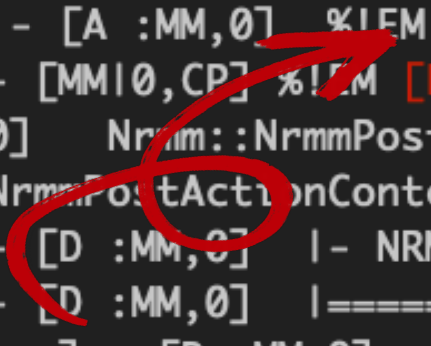
```
s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_407442c2    XREF[1]:    42d70860(*)
ds          "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (SEUCURITY COMMAND)"

s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074430d    XREF[1]:    42d7087c(*)
ds          "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (AUTHENTICATION REQUEST)"

s_[N_:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074435d    XREF[1]:    42d70898(*)
ds          "[N_:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (REGISTRATION ACCEPT)"
```


Bypassing Security Checks in NAS

```
[cn_Nrmm.cpp] - [N :MM,0] |=====|
[cn_NrmmExtHdlrRRC.cpp] - [N :MM,0] MM_RRC_DATA_IND_Handler
[cn_MmLogUtility.cpp] - [D :MM,0] SET_CTX [ USER_ACTIVITY ] : [0x0] -> [0x1]
[cn_NrmmExtHdlrRRC.cpp] - [N :MM,0] MM_RRC_DATA_IND_Handler: dataLength: 611(Dump Max. 600)
[cn_MmLogUtility.cpp] - [D :MM,0] SET_CTX [ DL_SEC_HDR_TYPE ] : [0x0] -> [0x0]
[cn_CommonUtil.cpp] - [D :CM,0] RegistryAccessor :: Read [ NV : !NRMM.FAKE_TEST_ENABLE ]
: [cn_MmFakeTestUtil.hpp] - [N :MM,0] FakeTestAssist() : !!FAKE-TESTHARNESS!! IsFakeTestHarness : 0
[cn_NrmmAirMessage.cpp] - [A :MM,0] %!EM message [DL NAS transport] with Plain message type can not be accepted
[cn_NrmmAirMessage.cpp] - [MMI0,CP] %!EM message [DL NAS transport] with Plain message type can not be accepted
[cn_NrmmExtHdlrRRC.cpp] - [A :MM,0] %!EM [Error] Nas Message Protection check failed
[cn_NrmmExtHdlrRRC.cpp] - [MMI0,CP] %!EM [Error] Nas Message Protection check failed
[cn_Nrmm.cpp] - [N :MM,0] Nrmm::NrmmPostProcessMsg()
(0x41d2203d) 0b110: [cn_NrmmPostActionContext.cpp] - [D :MM,0] Add PostAction Functions
[cn_NrmmTimerCtrl.cpp] - [D :MM,0] |- NRMM RUNNING TIMERS -|
[cn_NrmmTimerCtrl.cpp] - [D :MM,0] |=====|
[cn_NrmmEventScheduler.cpp] - [D :MM,0] |- NRMM PENDING QUEUE -|
[cn_NrmmEventScheduler.cpp] - [D :MM,0] |=====|
```

A red arrow points from the bottom left towards the two lines of log output that contain the error message "[Error] Nas Message Protection check failed".

Bypassing Security Checks in NAS

- Most of NAS messages are exchanged after security context establishment.
 - So, they're encrypted and integrity protected.
- Option 1: Handling encryption and integrity during fuzz testing and program
→ hard, not scalable
- Option 2: Leveraging other vulnerabilities: CVE-2023-50804 → patched
- Option 3: !!FAKE-TESTHARNESS!!

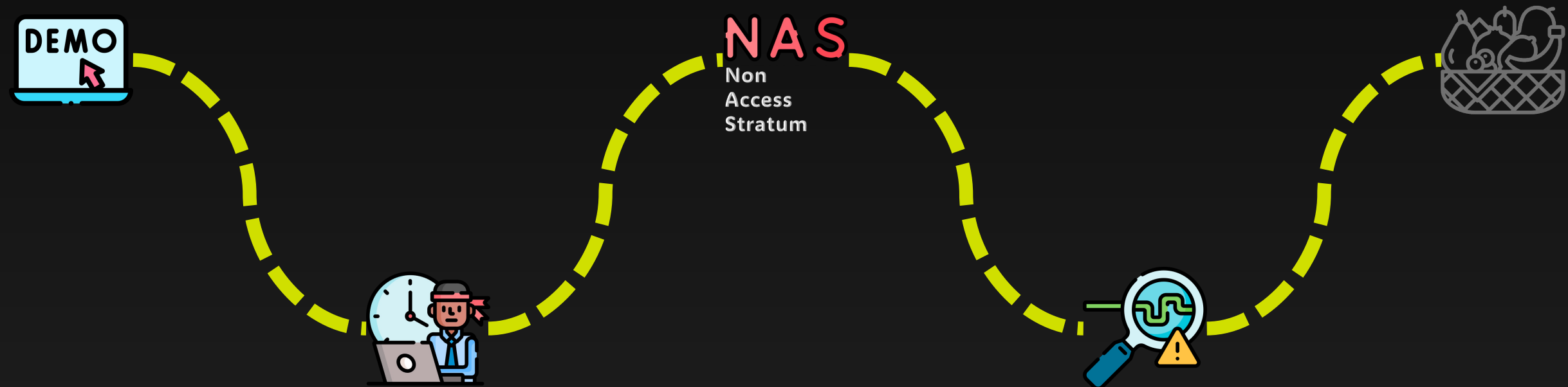

```
s_[N:MM,%d]_!!FAKE-TESTHARNESS!!_S_407442c2 XREF[1]: 42d70860(*)
ds      "[N:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (SECURITY COMMAND)"
```

```
s_[N:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074430d XREF[1]: 42d7087c(*)
ds      "[N:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (AUTHENTICATION REQUEST)"
```

```
s_[N:MM,%d]_!!FAKE-TESTHARNESS!!_S_4074430d XREF[1]: 42d7087c(*)
ds      "[N:MM,%d] !!FAKE-TESTHARNESS!! SEND : MM_RRC_DATA_IND (AUTHENTICATION REQUEST)"
```

```
[cn_Nrmm.cpp] - [N:MM,0] |=====|
[cn_NrmmExtHdlrRRC.cpp] - [N:MM,0] MM_RRC_DATA_IND_Handler
[cn_MmLogUtility.cpp] - [D:MM,0] SET_CTX [ USER_ACTIVITY ] : [0x0] -> [0x1]
[cn_NrmmExtHdlrRRC.cpp] - [N:MM,0] MM_RRC_DATA_IND_Handler: dataLength: 611(Dump Max. 600)
[cn_MmLogUtility.cpp] - [D:MM,0] SET_CTX [ DL_SEC_HDR_TYPE ] : [0x0] -> [0x0]
[cn_CommonUtil.cpp] - [D:CM,0] RegistryAccessor :: Read [ NV : !NRMM.FAKE_TEST_ENABLE ] ←
0: [cn_MmFakeTestUtil.hpp] - [N:MM,0] FakeTestAssist() : !!FAKE-TESTHARNESS!! IsFakeTestHarness : 0
[cn_NrmmAirMessage.cpp] - [A:MM,0] %!EM message [DL NAS transport] with Plain message type can not be accepted
[cn_NrmmAirMessage.cpp] - [MMI0,CP] %!EM message [DL NAS transport] with Plain message type can not be accepted
[cn_NrmmExtHdlrRRC.cpp] - [A:MM,0] %!EM [Error] Nas Message Protection check failed
[cn_NrmmExtHdlrRRC.cpp] - [MMI0,CP] %!EM [Error] Nas Message Protection check failed
[cn_Nrmm.cpp] - [N:MM,0] Nrmm::NrmmPostProcessMsg()
(0x41d2203d) 0b110: [cn_NrmmPostActionContext.cpp] - [D:MM,0] Add PostAction Functions
[cn_NrmmTimerCtrl.cpp] - [D:MM,0] |- NRMM RUNNING TIMERS -|
[cn_NrmmTimerCtrl.cpp] - [D:MM,0] |=====|
[cn_NrmmEventScheduler.cpp] - [D:MM,0] |- NRMM PENDING QUEUE -|
[cn_NrmmEventScheduler.cpp] - [D:MM,0] |=====|
```

How did we really test it?



Why Is Testing NAS Task Difficult?

```
[0.02958][AFL_SAE] 0x4b5002ef 0b1000: [sael3_g991b.c] - FIRE
[0.03014][AFL_SAE] 0x4b50030b pal_MsgSendTo(SAEL3 (25)) - PALMsg(2)<0x3c7b, LTERRC (10) -> SAEL3 (19), 12 bytes> OTA message
[0.03713][SAEL3] 0x429f7ba9 0b10: [SAECOMM_Utility.c] - [Sael3_ExtMsg Start: 0x3c7b ]
[0.03937][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEL3_MSG_LOG -----
[0.03976][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEMM_STATE -----
[0.04006][SAEL3] 0x42a4e1a3 0b10: [SAEMM_ProcedureManagement.c] - | PROC : SAEMM_PROC_NULL } Failed Checks
[0.04027][SAEL3] 0x42a4e201 0b10: [SAEMM_ProcedureManagement.c] - | AS : SAEMM_WAIT_CELL_IN_NO_CELL }
[0.04036][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEQM_INST_STATE -----
[0.04061][SAEL3] 0x429d94bd 0b10: [SAECOMM_Utility.c] - -----
[0.04215][SAEL3] 0x42a1fd1d 0b1: [SAEMM_Main.c] - Warn>++Not Allowed ← Why was the input rejected?
[0.04235][SAEL3] 0x42a09ec5 0b0: [SAEL3_Task.c] - Alert>External Message Handler Error - (0x3c7b)
```

Why Testing NAS Task is Difficult?

```
[0.02958][AFL_SAE] 0x4b5002ef 0b1000: [sael3_g991b.c] - FIRE
[0.03014][AFL_SAE] 0x4b50030b pal_MsgSendTo(SAEL3 (25)) - PALMsg(2)<0x3c7b, LTERRC (10) -> SAEL3 (19), 12 bytes>
[0.03713][SAEL3] 0x429f7ba9 0b10: [SAECOMM_Utility.c] - [Sael3_ExtMsg Start: 0x3c7b ]
[0.03937][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEL3_MSG_LOG -----
[0.03976][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEMM_STATE -----
[0.04006][SAEL3] 0x42a4e1a3 0b10: [SAEMM_ProcedureManagement.c] - | PROC : SAEMM_PROC_NULL
[0.04027][SAEL3] 0x42a4e201 0b10: [SAEMM_ProcedureManagement.c] - | AS : SAEMM_WAIT_CELL_IN_NO_CELL
[0.04036][SAEL3] 0x429d946f 0b10: [SAECOMM_Utility.c] - ----- SAEQM_INST_STATE -----
[0.04061][SAEL3] 0x429d94bd 0b10: [SAECOMM_Utility.c] - -----
[0.04215][SAEL3] 0x42a1fd1d 0b1: [SAEMM_Main.c] - Warn>+Not Allowed
[0.04235][SAEL3] 0x42a09ec5 0b0: [SAEL3_Task.c] - Alert>External Message Handler Error - (0x3c7b)
```

} States

How states were handled so far

```
uint32_t mm_state_addr = 0x42e22f58;  
[...]  
#endif
```

```
struct rr_servingCell *rr_servCell;  
rr_servCell = alloc(0xec);  
memset(rr_servCell, 0x0, 0xec);  
  
rr_servCell->arfcn = 0x35d;  
rr_servCell->mnc_mmc = 0x1869f;  
rr_servCell->lac = 0x3e8;  
  
*rr_serv_cell_addr = rr_servCell;
```

```
//make sure the mm state is 9  
*(uint8_t*)mm_state_addr = 0x9;
```

```
#ifdef SAMSUNG_S10e  
[...]  
uint32_t rr_serv_cell_addr = 0x4182cdd8;  
[...]  
#endif  
struct rr_servingCell{  
    uint16_t arfcn;  
    uint16_t rxLvl;  
    uint8_t[0x17] unk;  
    uint8_t[0x3] mnc_mmc;  
    uint16_t lac;  
    uint8_t[0xd0] unk2;  
} PACKED;
```

States in old-G vs 5G

4G States

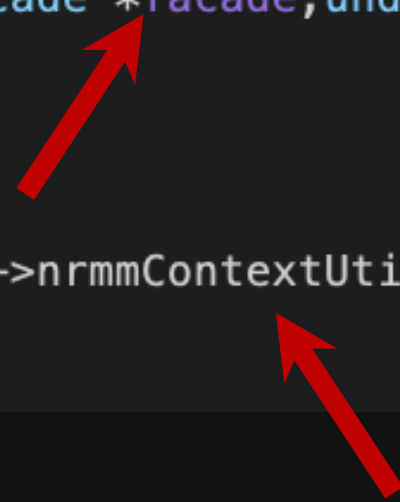
```
9 currStack = SAECOMM_Utility__CurrentStack(Sael3_CurrStack);
10 if (SAEMM_Context[currStack].state_proc_curr != SAEMM_PROC_NULL) {
11     return true;
12 }
```

```
2 byte SAERC_GetStateErcProc(void)
3
4 {
5     int iVar1;
6
7     iVar1 = SAECOMM_Utility__CurrentStack(Sael3_CurrStack);
8     return SAECOMM_Context_1_ARRAY_424e55d0[iVar1].ErcProc;
9 }
```


States in old-G vs 5G

5G States

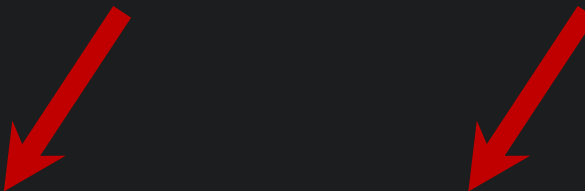
```
2 int GetMmState_Wrapper(NrmmFacade *facade, undefined4 param_2, uint param_3, uint param_4)
3
4 {
5     int iVar1;
6
7     iVar1 = FUN_4230cd52(facade->nrmmContextUtility, param_2, param_3, param_4);
8     return iVar1;
9 }
```

Two red arrows are present. One arrow points from the bottom right towards the variable 'facade' in the function signature on line 2. The other arrow points from the bottom right towards the member variable 'nrmmContextUtility' in the function call on line 7.

States in old-G vs 5G

5G States

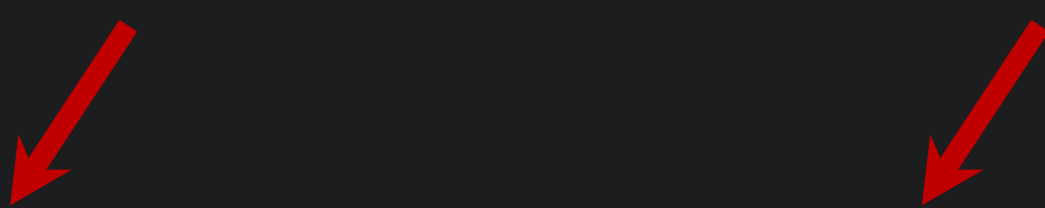
```
2 int GetMmState_Wrapper(NrmmFacade *facade, undefined4 param_2, uint param_3, uint param_4)
3
4 {
5     2 int FUN_4230cd52(NrmmContextUtility *param_1, undefined4 param_2, uint param_3, uint param_4)
6     3
7     4 {
8     5     int iVar1;
9     6     GetMmStateFuncT *UNRECOVERED_JUMPTABLE;
10    7
11    8     UNRECOVERED_JUMPTABLE = param_1->mmGeneralContext->vtable->GetMmState;
12    9     /* WARNING: Could not recover jumptable at 0x4230cd58. Too many branches */
13   10     /* WARNING: Treating indirect jump as call */
14   11     iVar1 = (*UNRECOVERED_JUMPTABLE)(param_1->mmGeneralContext, UNRECOVERED_JUMPTABLE, param_3, param_4);
15   12     return iVar1;
16   13 }
```

Two red arrows point from the right side of the code block towards the variable `UNRECOVERED_JUMPTABLE`. One arrow points to the variable's declaration on line 6, and the other points to its assignment on line 8.

States in old-G vs 5G

5G States

```
2 int GetMmState_Wrapper(NrmmFacade *facade, undefined4 param_2, uint param_3, uint param_4)
3
4 {
5     2 int FUN_4230cd52(NrmmContextUtility *param_1, undefined4 param_2, uint param_3, uint param_4)
6     3
7     4 {
8     5     int iVar1;
9     2 int __thiscall
10    6 GetMmState
11    3 cn::mm::MmGeneralContext_MacroClass::GetMmState
12    4 (MmGeneralContext_MacroClass *this, undefined4 param_1, uint param_2, uint param_3)
13    5
14    6 {
15    7     uint uVar1;
16    8
17    9     uVar1 = (this->field31_0x28).s1 & param_2 | (this->field31_0x28).s2 & param_3;
18   10     if (uVar1 != 0) {
19   11         uVar1 = 1;
20   12     }
21   13     return uVar1;
22   14 }
```



```
1 // The entry function of NASOT task
2 void NasotMain() {
3     Task_Msg_t *msgPtr;
4     NasotInitialize(); // MmProc=0, MmAS=0, msg_type=0
5     do {
6         int err = pal_MsgReceiveMbx(NASOT_QID, &msgPtr);
7         if (!err)
8             ExtMsgHandler(msgPtr);
```

```
[0.02958][AFL_SAE] 0x4b5002ef 0b1000: [sael3_g991b.c] - FIRE
[0.03014][AFL_SAE] 0x4b50030b pal_MsgSendTo(SAEL3 (25)) - PALMsg(2)<0x3c7b, LERRC (10) -> SAEL3 (19), 12 bytes>
[0.03713][SAEL3] 0x429f7ba9 0b10: [SAEComm_Utility.c] - [SAEL3_ExtMsg Start: 0x3c7b ]
[0.03937][SAEL3] 0x429d946f 0b10: [SAEComm_Utility.c] - ----- SAEL3_MSG_LOG -----
[0.03976][SAEL3] 0x429d946f 0b10: [SAEComm_Utility.c] - ----- SAEMM_STATE -----
[0.04006][SAEL3] 0x42a4e1a3 0b10: [SAEMM_ProcedureManagement.c] - | PROC      : SAEMM_PROC_NULL
[0.04027][SAEL3] 0x42a4e201 0b10: [SAEMM_ProcedureManagement.c] - | AS       : SAEMM_WAIT_CELL_IN_NO_CELL
[0.04036][SAEL3] 0x429d946f 0b10: [SAEComm_Utility.c] - ----- SAEQM_INST_STATE -----
[0.04061][SAEL3] 0x429d94bd 0b10: [SAEComm_Utility.c] - -----
[0.04215][SAEL3] 0x42a1fd1d 0b1: [SAEMM_Main.c] - Warn>+Not Allowed
[0.04235][SAEL3] 0x42a09ec5 0b0: [SAEL3_Task.c] - Alert>External Message Handler Error - (0x3c7b)
```

```
15     msg_type = msgPtr->group >> 8 & 0xFF;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19             ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```


Initialization

Message processing Loop

```
1 // The entry function of NASOT task
2 void NasotMain() {
3     Task_Msg_t *msgPtr;
4     NasotInitialize(); // MmProc=0, MmAS=0, msg_type=0
5     do {
6         int err = pal_MsgReceiveMbx(NASOT_QID, &msgPtr);
7         if (!err)
8             ExtMsgHandler(msgPtr);
9         PostProcessMsg();
10    } while (true);
11 }
12
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20
21 }
```



State Variables

Symbolic Execution Preliminaries

MmProc, MmAS is symbolic (can represent any value)
msgPtr, msg_type, group, ... are all symbolic

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL && MmProc != 5GMM_PROC_NULL
18             MmAS == 5GMM_IN_CONNECT) MmAS == 5GMM_IN_CONNECT
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ... MmProc != 5GMM_PROC_NULL && MmAS == 5GMM_IN_CONNECT
21 }
```

MmProc == 5GMM_PROC_NULL MmAS != 5GMM_IN_CONNECT

The State Explosion Problem

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) 1{
15     2 msg_type = msgPtr->group 3 >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if 4 MmProc != 5GMM_PROC_NULL &&
18             5 MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ... 6
21 } 7
```

- 5 lines of code
- 7 symbolic variables (2 states)
- 4 paths

The State Explosion Problem

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) 1{
15     2msg_type = msgPtr->group 3>> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if 4MmProc != 5GMM_PR_C_NULL &&
18             5MmAS == 5GMM_IN_CONNECT
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ... 6
21 } 7
```

- 5 lines of code
- 7 symbolic variables (2)
- 4 paths



How about we only analyze state variables?

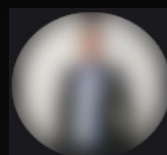
```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

- How do we identify state variable?

Is it enough?

No

- ~100 state variables
- ~ 4 hours
- ~9k paths
- **> 1 TB Memory consumed**




8/30/24, 2:49 PM

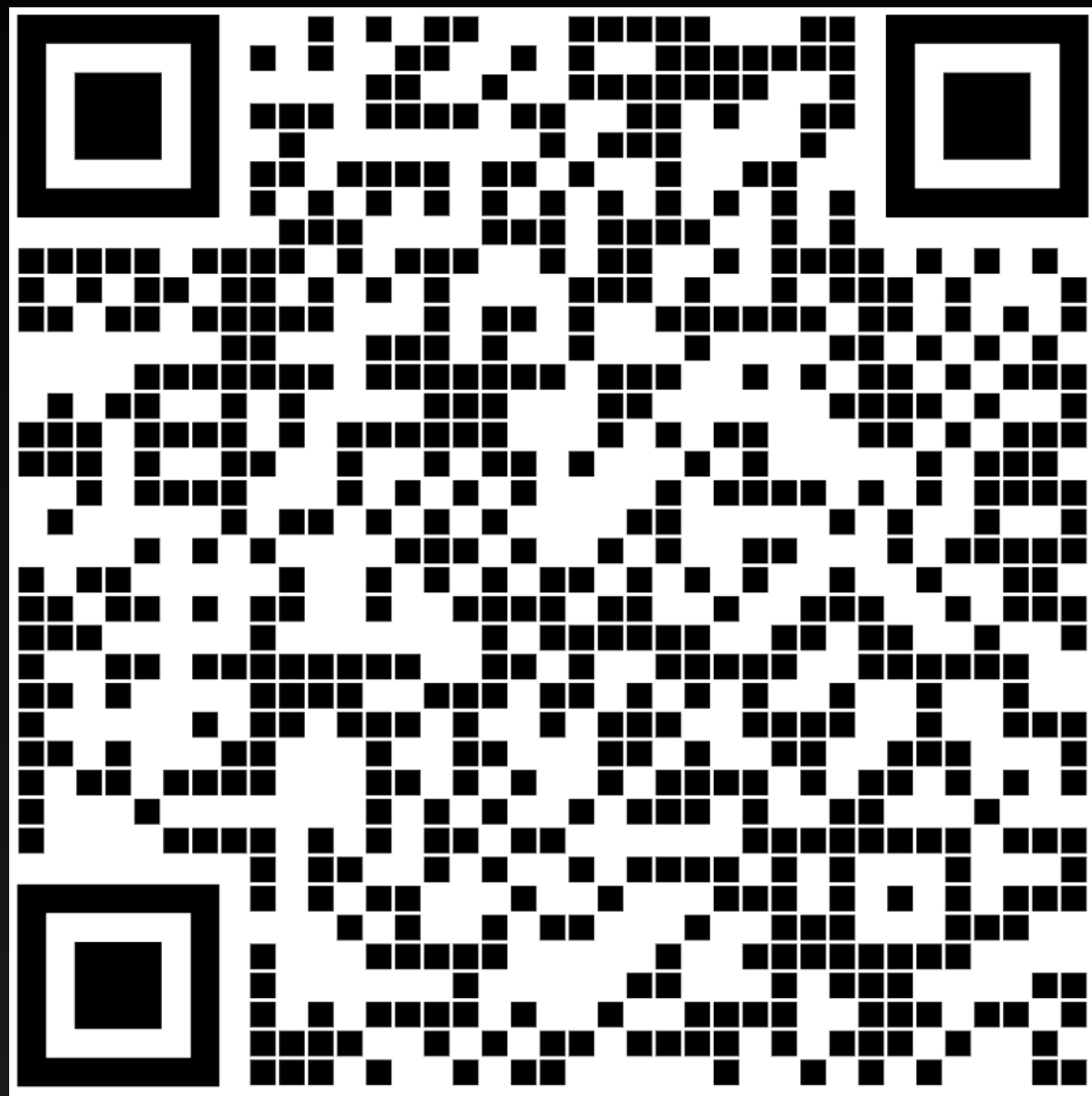
Hey Ali. I just saw that the RAM usage on the server is growing really fast and its already 916G. Is it normal?!

Is It Enough?

No

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```





"Stateful Analysis and Fuzzing of Commercial Baseband Firmware" (IEEE S&P 2025).

- State variable identification
- Function pointer
- State variable analysis prioritization
- Use identified state variable conditions
- Grammar-aware test generation
- ...

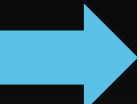
Iterative Symbolic Analysis

- Gradually increase symbolic variables
- Built upon previous results
- Ensures completed symbolic execution in each iteration

Demonstration of Iterative Symbolic Analysis

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```


Iteration 1

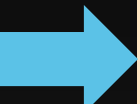
A blue arrow pointing from the left towards the start of the code block, specifically highlighting line 14.

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr}

State variables: {MmProc, MmAS}

Iteration 1


A blue arrow pointing from the left towards line 16 of the code block.

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr}

State variables: {MmProc, MmAS}

Iteration 1

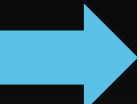
A blue arrow pointing from the left towards line 17 of the code.

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13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19             ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr}

State variables: {MmProc, MmAS}

Iteration 2

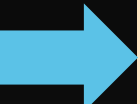
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17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr}

State variables: {MmProc, MmAS}

Iteration 2

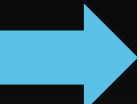
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17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, **MmProc**}

State variables: {MmProc, MmAS}

Iteration 2

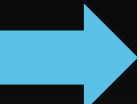
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19             ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, MmProc}

State variables: {MmProc, MmAS}

Iteration 2

A blue arrow pointing from the left towards line 17 of the code block.


```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19             ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, MmProc}

State variables: {MmProc, MmAS}

Condition: MmProc != 5GMM_PROC_NULL

Iteration 2

A blue arrow pointing from the left towards line 18 of the code block.

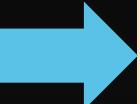
```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
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17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, MmProc}

State variables: {MmProc, MmAS}

Condition: MmProc != 5GMM_PROC_NULL

Iteration 3

A blue arrow pointing from the left towards the start of the code block, specifically highlighting line 14.


```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, MmProc, **MmAS**}

State variables: {MmProc, MmAS}

Condition: MmProc != 5GMM_PROC_NULL

Iteration 3

A blue arrow pointing from the left towards line 18 of the code block.

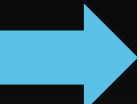
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17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

Symbolic variables: {msgPtr, MmProc, MmAS}

State variables: {MmProc, MmAS}

Condition: MmProc != 5GMM_PROC_NULL

Iteration 3

A blue arrow pointing from the left towards line 18 of the code block.

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
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17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

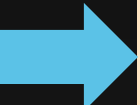
Symbolic variables: {msgPtr, MmProc, MmAS}

State variables: {MmProc, MmAS}

Condition: MmProc != 5GMM_PROC_NULL,
MmAS == 5GMM_IN_CONNECT

Iteration 3

```
13 // Handles messages based on the message type
14 void ExtMsgHandler(Task_Msg_t *msgPtr) {
15     msg_type = msgPtr->group >> 8 & 0xff;
16     if (msg_type == RADIO_MSG)
17         if (MmProc != 5GMM_PROC_NULL &&
18             MmAS == 5GMM_IN_CONNECT)
19         ProcessRadioMsg(msgPtr->payload, msgPtr->plSize);
20     ...
21 }
```

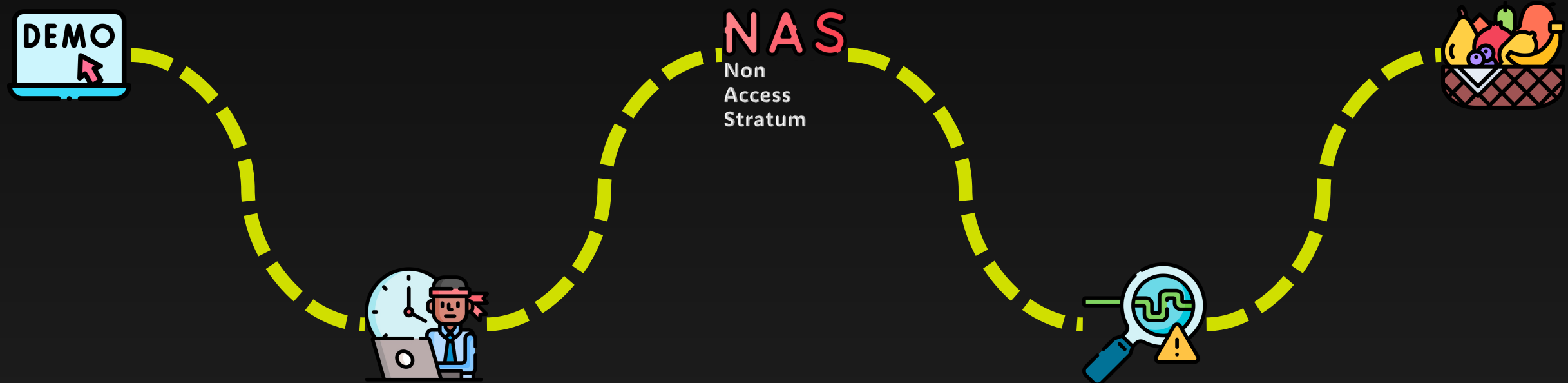
A blue arrow pointing from the left edge of the slide towards line 19 of the code block.

Symbolic variables: {msgPtr, MmProc, MmAS}

State variables: {MmProc, MmAS}

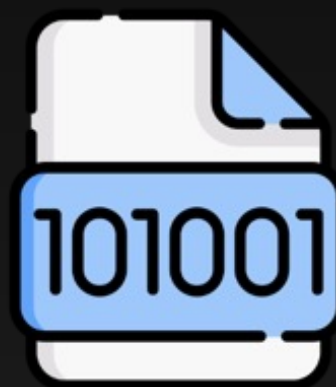
Condition: MmProc != 5GMM_PROC_NULL,
MmAS == 5GMM_IN_CONNECT

Let's wrap it up!

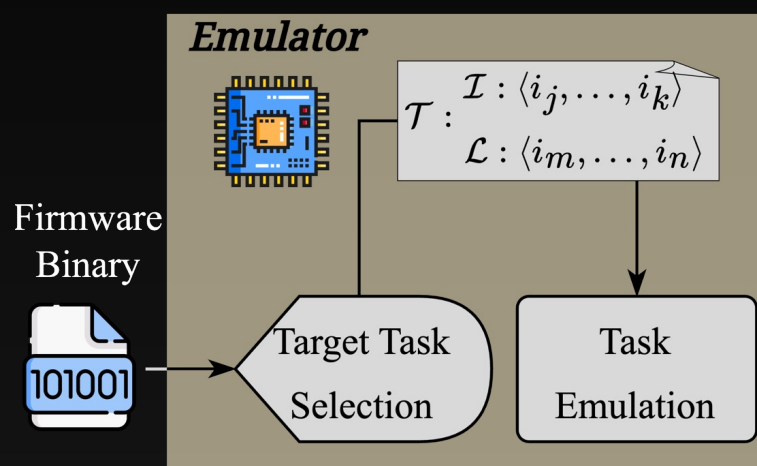


Loris Architecture

Firmware
Binary



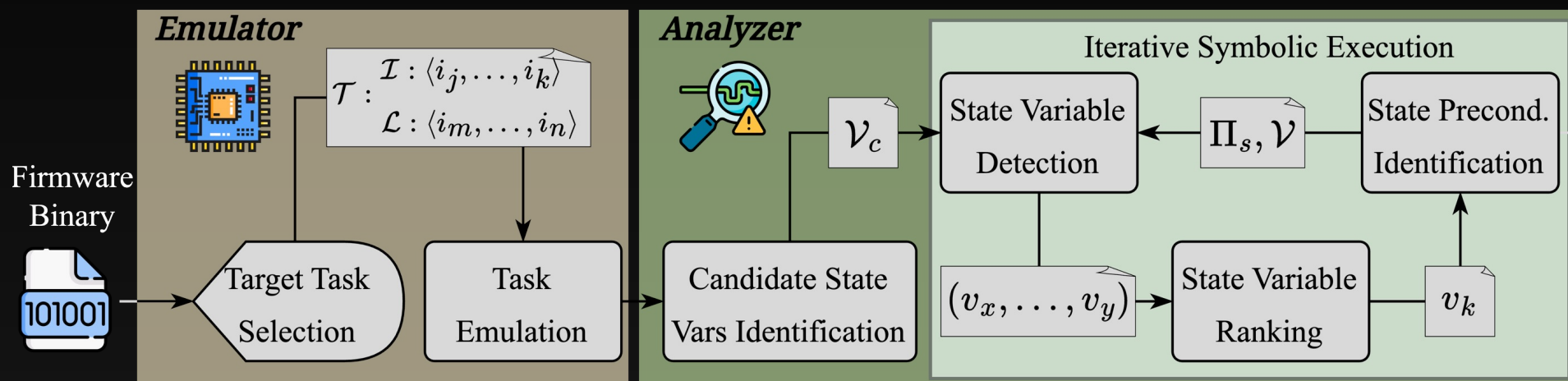
Loris Architecture



Emulator

- Based on FirmWire (NDSS'22)
- Added support for new 5G Exynos baseband.

Loris Architecture



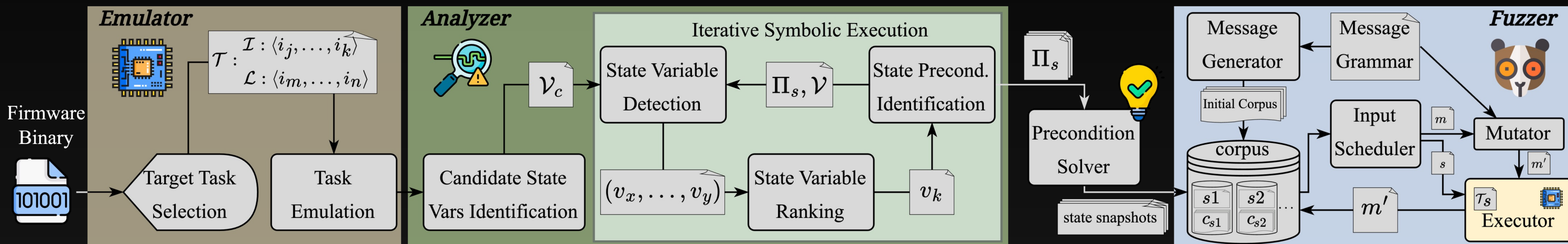
Emulator

- Based on FirmWire (NDSS'22)
- Added support for new 5G Exynos baseband.

Iterative symbolic analysis

- State variables detection
- State variable analysis
- Checkpoint-based path pruning

Loris Architecture



Emulator

- Based on FirmWire (NDSS'22)
- Added support for new 5G Exynos baseband.

Iterative symbolic analysis

- State variables detection
- State variable analysis
- Checkpoint-based path pruning

Grammar-aware fuzzing

- No seeds are required
- Grammar-aware mutations
- Target task state initialization

Vulnerability Discovery

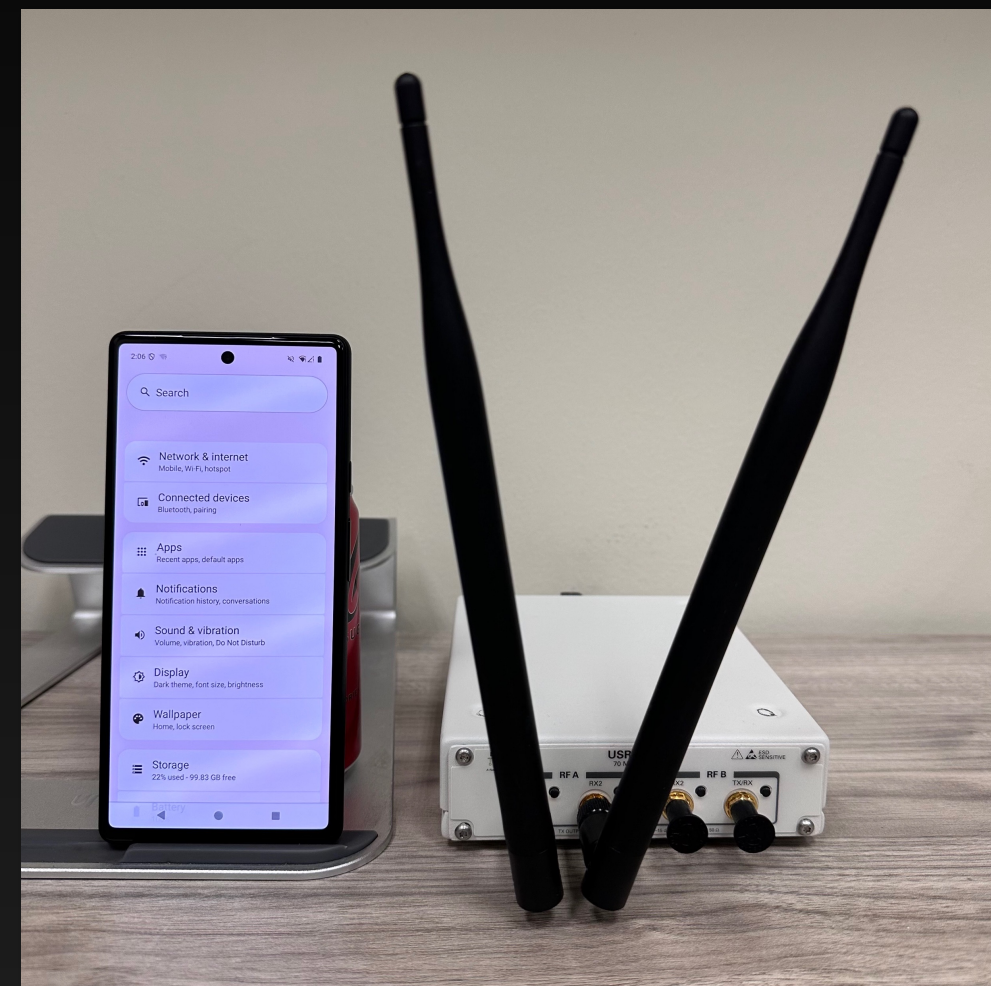
- Developed a unified harness that accepts any message type with target state from our LibAFL-based fuzzer.
- The harness automatically initializes the target task and delivers the message via baseband APIs.
- We fuzzed 4G NAS (SAEL3) and 5G NAS (NASOT)
 - Samsung Galaxy S21, S20, S10, A41
 - Google Pixel 6

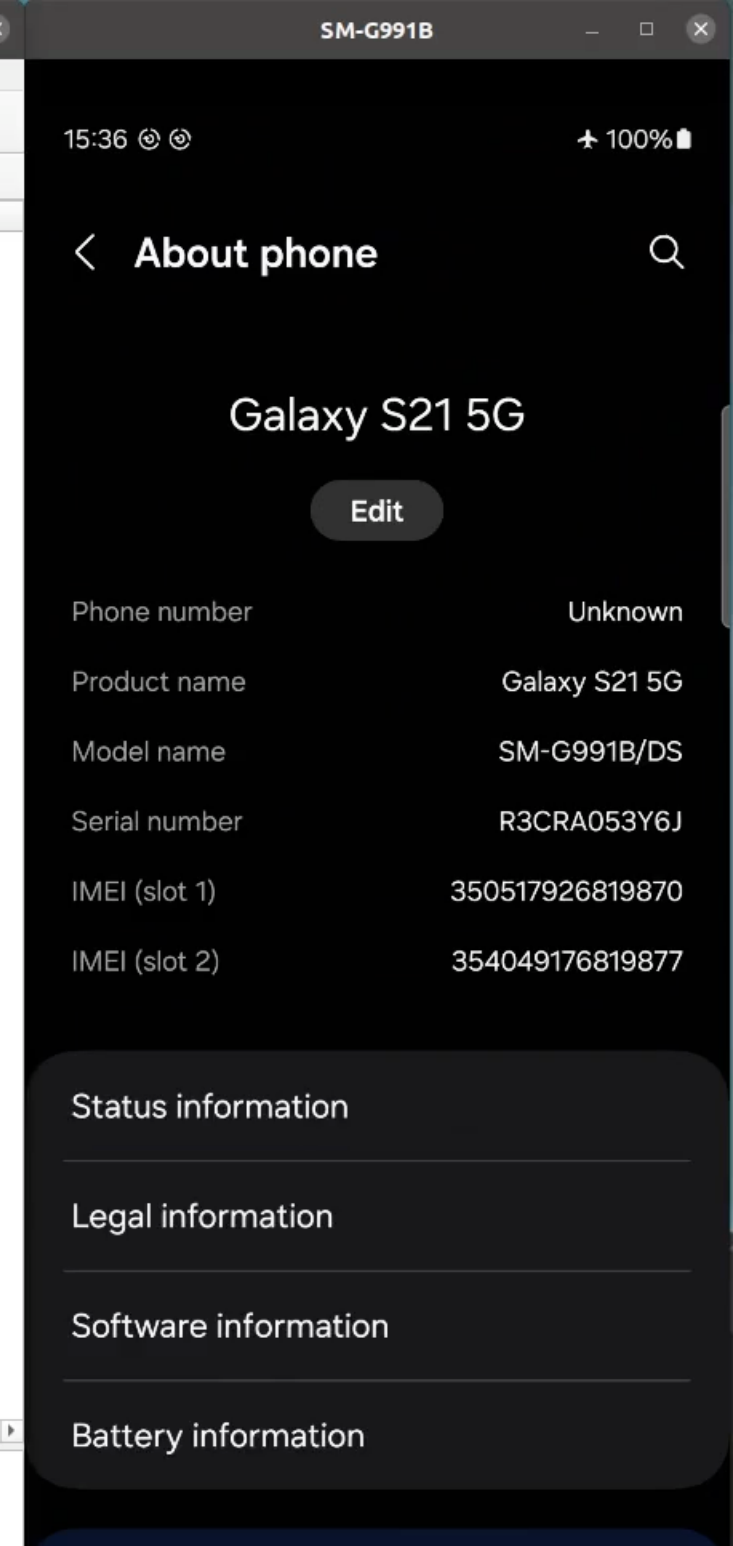
Discovered Seven 0-Days

- We fuzzed 4G NAS (SAEL3) and 5G NAS (NASOT)
 - Samsung Galaxy S21, S20, S10, A41
 - Google Pixel 6
- **Discovered 7 crashes, all of which were previously unknown!**
 - 5G NAS: 1 **critical**, 2 **high**, 3 **moderate**, 1 **low**
 - 4G NAS: 1 additional heap overflow but unexploitable!
- 5 CVEs: CVE-2024-52923, CVE-2024-52924, CVE-2025-26784, CVE-2025-26785, and CVE-2025-27891.

OTA Crash Reproduction

- Used a USRP B210 with OpenAirInterface.
- Modified Open5GS as the malicious core network.
- The basebands crashed with each message.



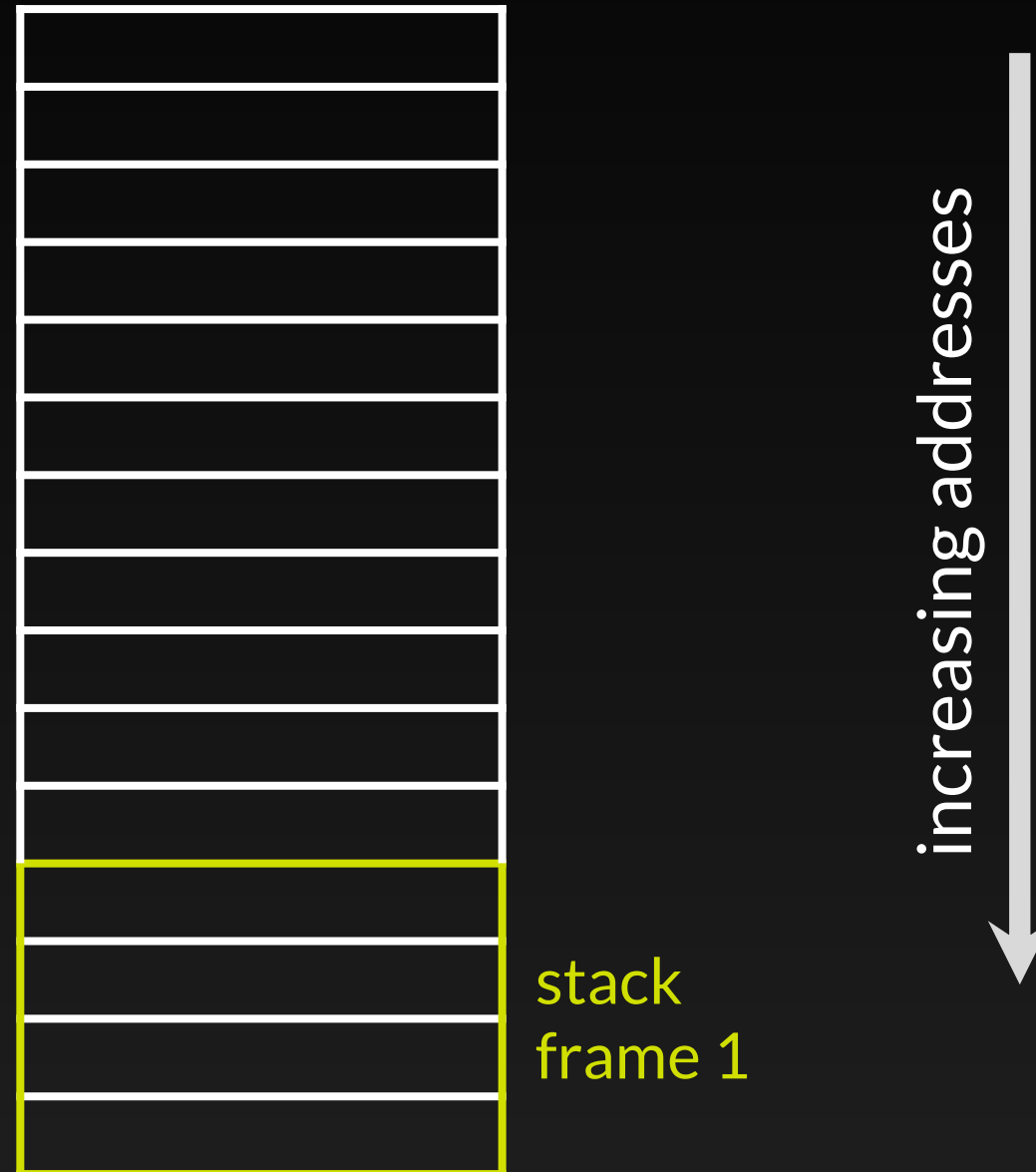


Loopback: lo: <live capture in progress> Packets: 3176 · Displayed: 0 (0.0%) Profile: Default

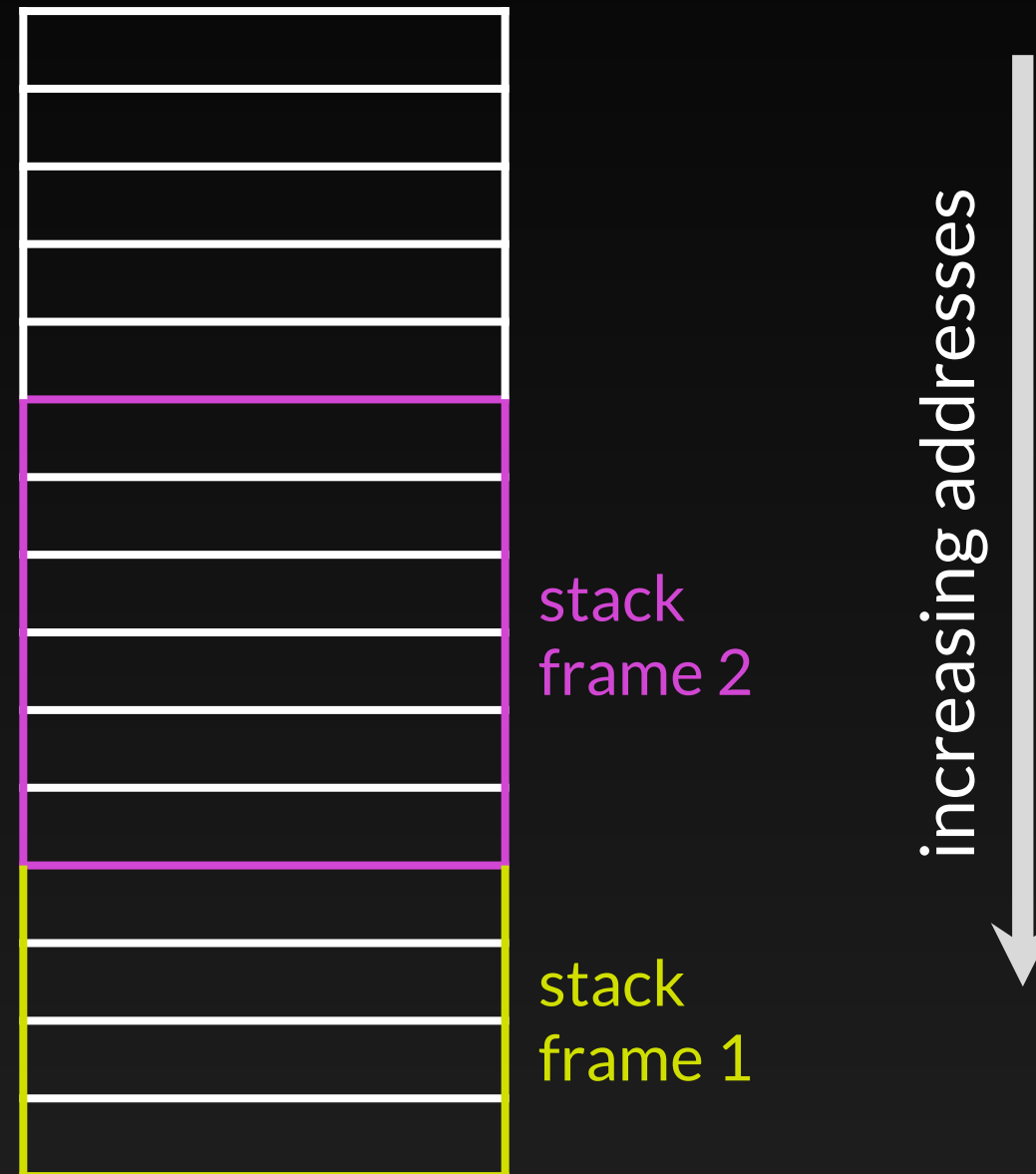
Real World Impact

- Discovered 0-days: stack overflow and heap overflow.
- Requirements of turning stack overflow to RCE vector:
 1. RWX stack – eXecute Never bit must be 0
 2. No stack protection – sleepy canaries
- Heap overflow can still lead to RCE; might be limited to small payloads.
 - A better gain: write-what-where primitive

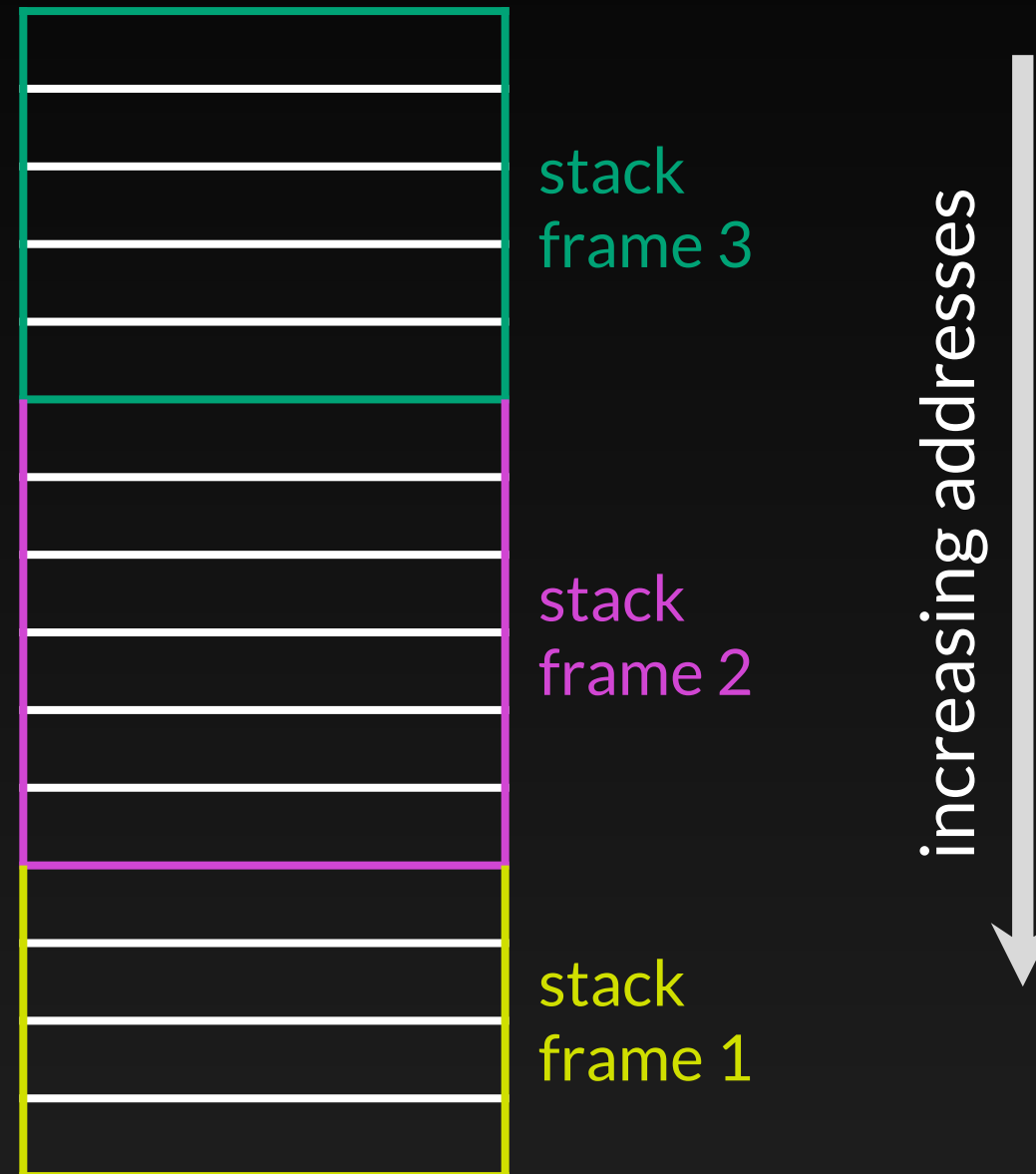
Stack Canaries



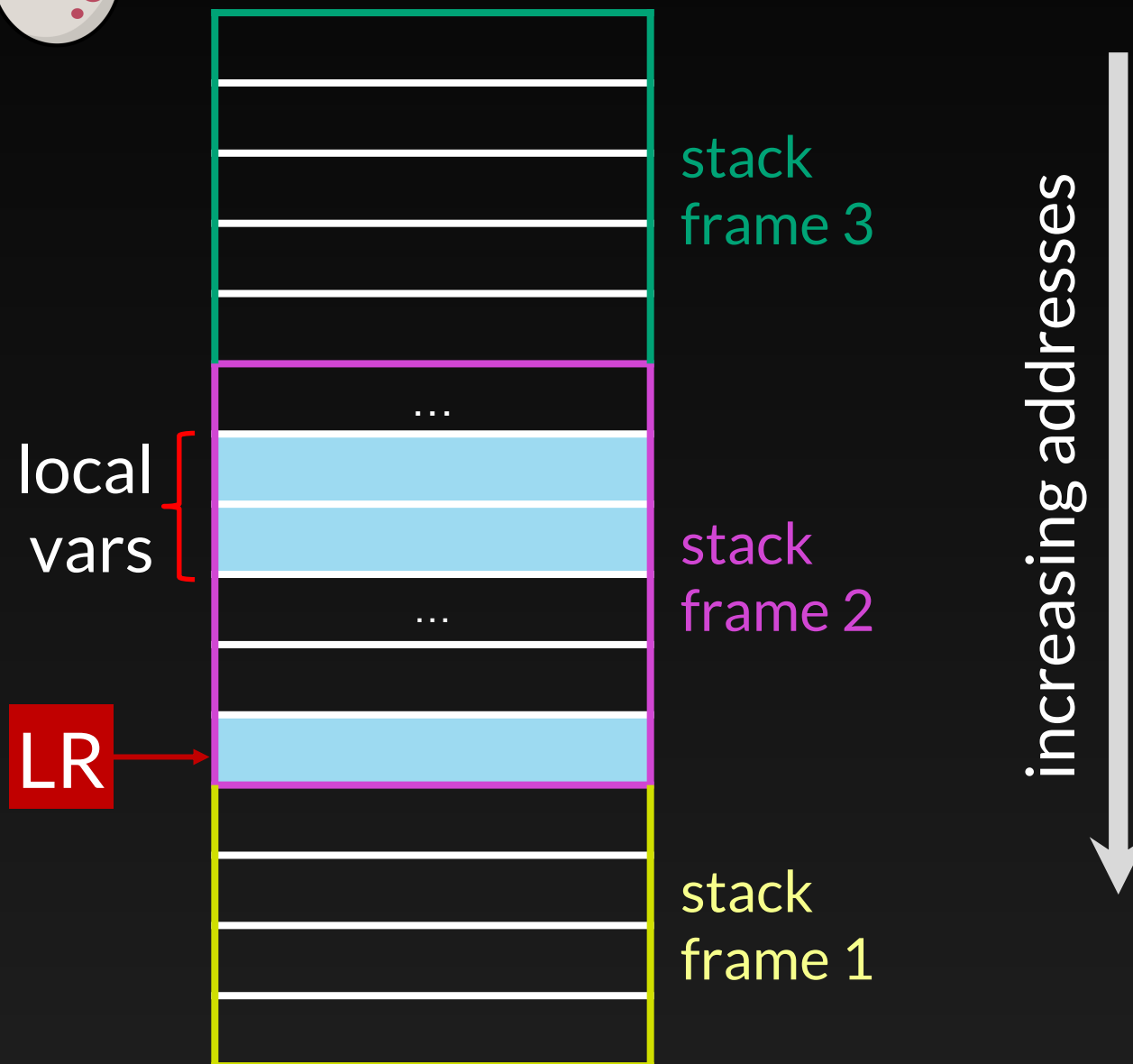
Stack Canaries



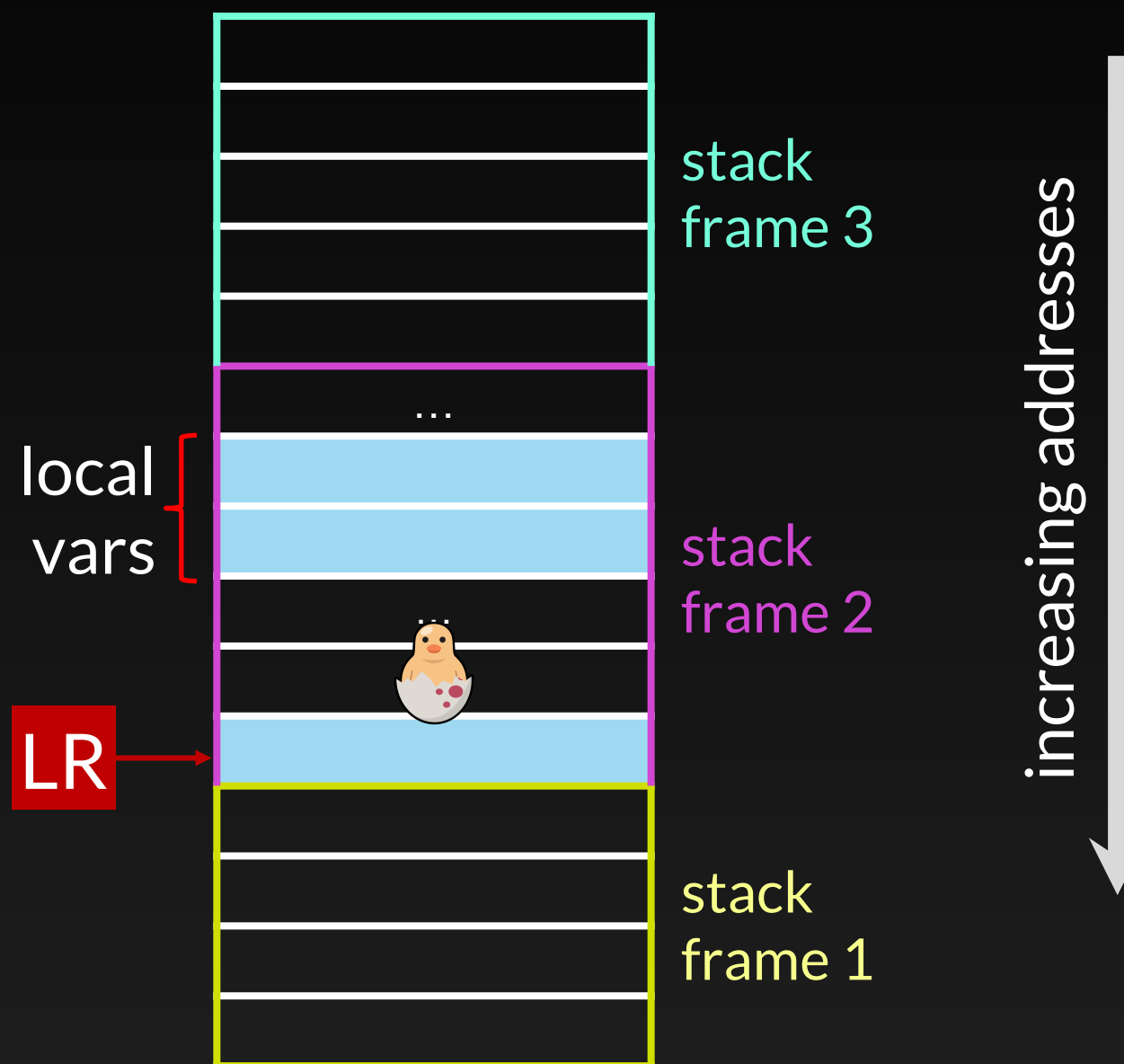
Stack Canaries



Stack Canaries



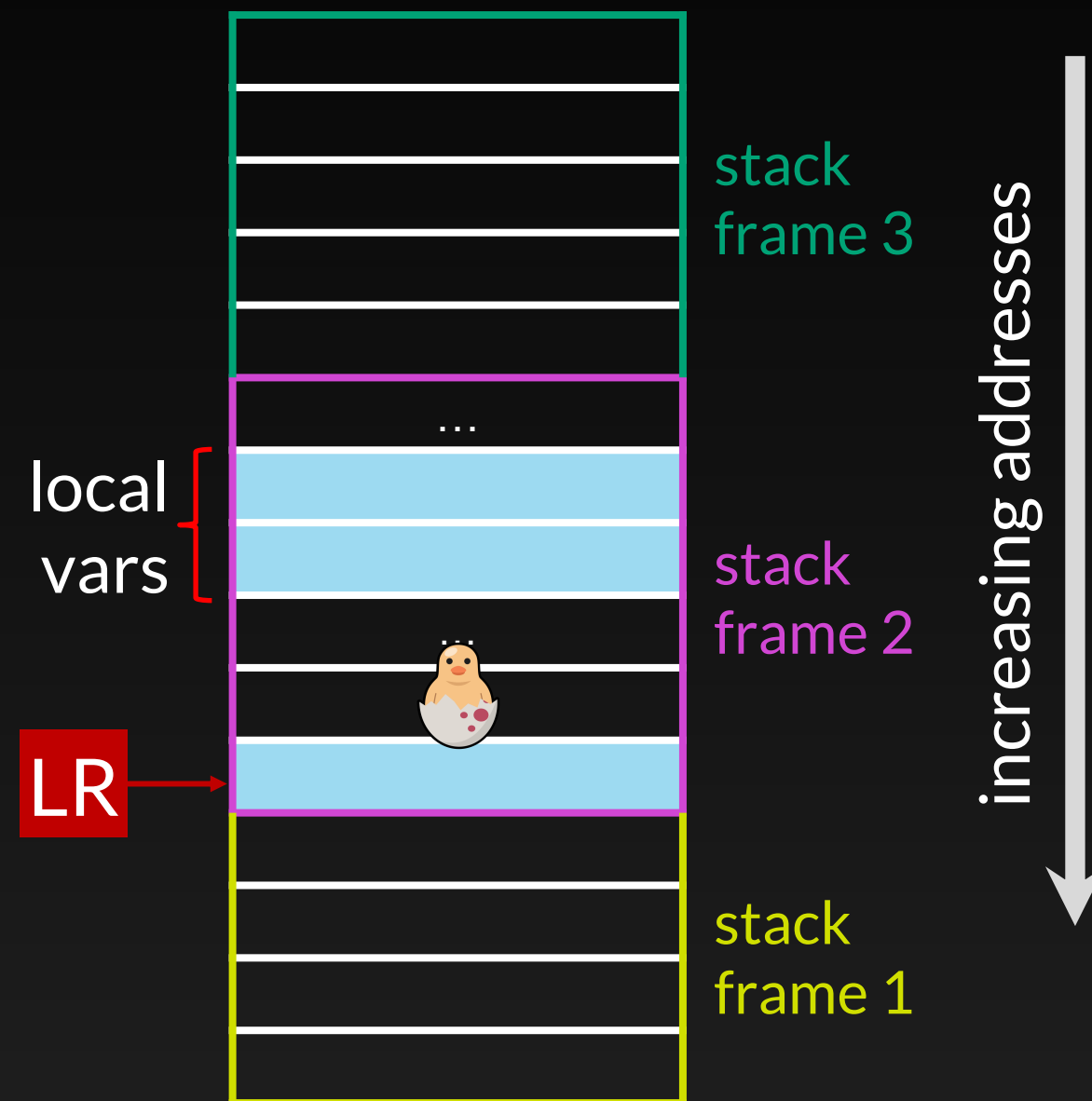
Stack Canaries



Stack Canaries

```
2 int * FUN_40c95980(void)
3
4 {
5     int *local_10;
6     int local_c;
7
8     local_c = LAB_42b6ba88;
9     FUN_40c959d8(8,&local_10);
10    if (LAB_42b6ba88 == local_c) {
11        return local_10;
12    }
13    /* WARNING: Subroutine does not return */
14    CheckFunction();
```

abort



Stack Canaries

42b6ba88 D1E4C0DE

- Hexspeak for “Die for Code”
- Changed to a random integer during boot!
- Lives in a memory page with write access!!

42b00000 - 49d00000 rw-

```
2 int * FUN_40c95980(void)
3
4 {
5     int *local_10;
6     int local_c;
7
8     local_c = LAB_42b6ba88;
9     FUN_40c959d8(8,&local_10);
10    if (LAB_42b6ba88 == local_c) {
11        return local_10;
12    }
13
14    /* WARNING: Subroutine does not return */
15    CheckFunction();
```

local
vars

LR

stack
frame 3

stack
frame 2

stack
frame 1

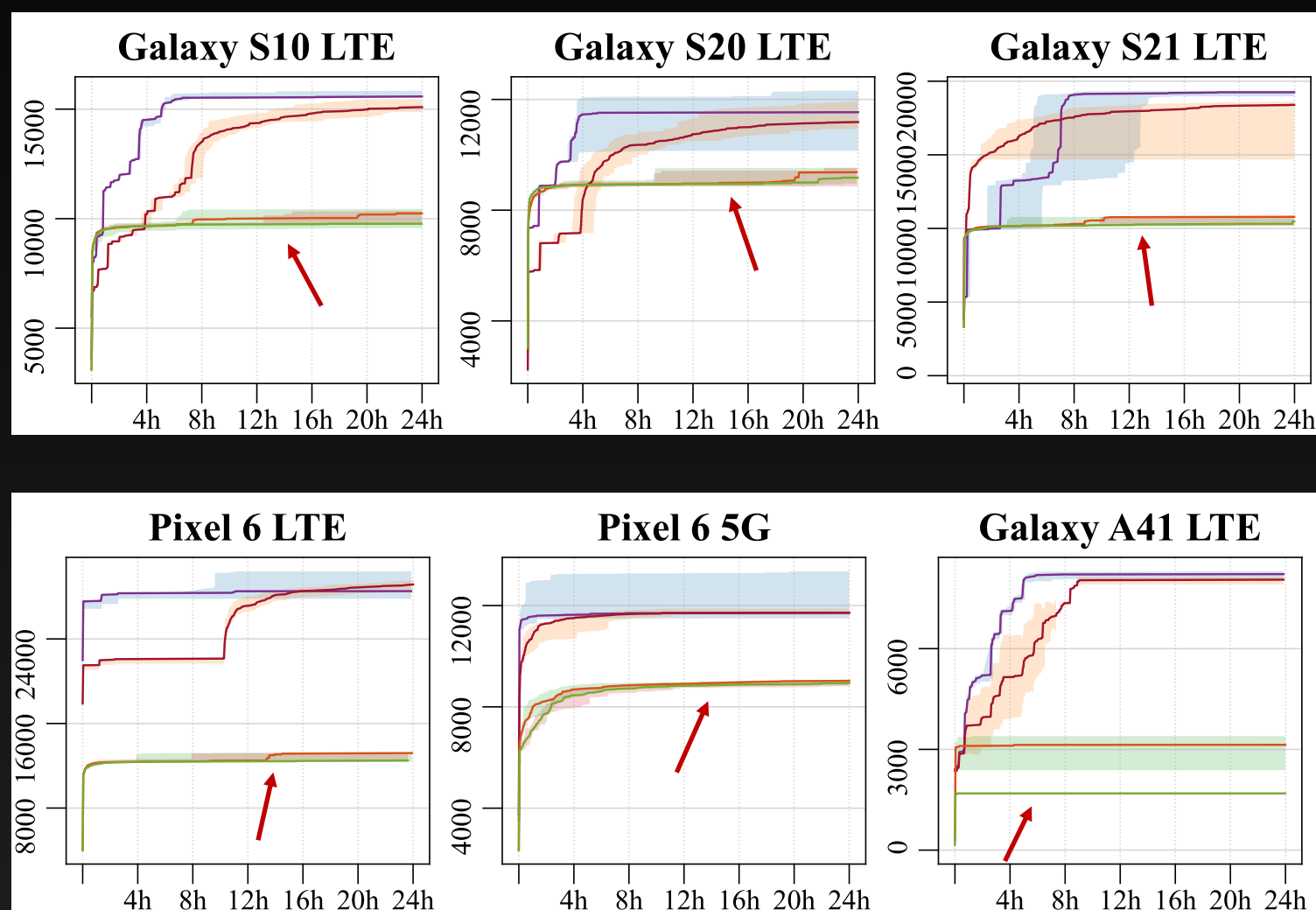
increasing addresses

From buffer overflow to RCE

- Heap overflow can yield a clean write-what-where primitive.
 - Black Hat USA '23
- But requires an RWX to obtain RCE.
- Return Oriented Programming (ROP) is the solution!
- Example exploit can set the **NRMM.FAKE_TEST_ENABLE** flag in the NV RAM.



Loris Covers ~200% Code



Parting Thoughts

- The complexity of baseband are increasing due to generation shifts, added functionalities, and new peripherals.
- However, automated systematic analysis using insights gained from understanding these firmware leads to efficient analysis and better results.
- *Complexity \neq Better Security*
- More research is needed for baseband security (i.e., more protocols).

Thank You & Questions

- Kai Tu, Saaman Khalilollahi,
Kanika Gupta, Syed Rafiul Hussain
- Samsung Mobile Security
- Google Android Security



Code



Paper

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